2024 Northern WI State Fair ~ **Junior** Fair Exhibit Guide

Department Junior Family Living #29

Important Information:

- 1. Click here for online entry http://nwsfa.fairwire.com
- 2. Schedule can be found online and on page 1. Judging times are subject to change based on entry count, and judges' schedule.
- 3. Only use this year's Exhibitors Guide.
- 4. General information that pertains to all departments can be found online and starting on page 2. It is the exhibitor's responsibility to follow all expectations.
- 5. By participating in the Northern Wisconsin State Fair, you agree to follow the Code of Ethics set forth by the NWSFA Board. Mistreatment of any animal will not be tolerated. Any exhibitor or person found mistreating animals during the exhibition will be dismissed from the fairgrounds with loss of premiums.
- 6. By participating you authorize the use of your image in pictures, audio, and video productions for advertising and marketing needs of the NWSF.
- 7. Judging & awards:
 - All entries will be judged by certified specialty judges using the Danish system.

Types of judging:

- Face-to-Face: Used for two departments.
 - B10(A) small animals, a.k.a. pocket pets. These animals are at the fairgrounds only for their conference with the judge. Ribbons will be given at the time of conferencing. Exhibitors may choose to display a picture of the animal the ribbon in the Youth building.
 - B17 Younger Youth grade K-2. Exhibitors individually discuss their project with a judge, learning the strengths and weaknesses of their project. All exhibitors in this department earn a multicolored ribbon when they meet with the judge.
- **Conference**: Used for all other Junior non-animal departments. The exhibitors conference with a judge, who may ask youth questions about their project and use the knowledge as well as the quality of the exhibit to place the entries according to the Danish method.
 - **Danish Method**: The judge will award ribbons AFTER all items have reviewed. This process determines the quantity of each place ribbon that can be awarded in that class. For example: if there are 15 items in a class, then only 3 may receive a blue, up to 7 may receive a red, up to 11 may receive a white, and up to 15 may receive a pink.
- Classes may be further divided at the discretion of the judge.
- Additional ribbons MAY be given at the judge's discretion and may include either a Judge's Choice ribbon (following State Fair rules) OR a Best in Show ribbon.
- 8. The department supervisor has the privilege of removing deteriorating exhibits during the fair.
- 9. **Premiums:** Each worthy exhibit will receive a uniform premium of \$1.50.

Department Junior Family Living #29 Notice the new terminology Department – Division – Class

- Work must have been created by the exhibitor since August 1 of the previous year (during the past 11 months).
- School projects done for a grade may not be entered.
- Projects may only be entered once. May not be entered a second year.
- Posters may not be larger than 18x24.
- **Division A** Exhibitors going into grades 3-4.
- **Division B** Exhibitors going into grades 5-6.
- **Division C** Exhibitors going into grades 7-9.
- **Division D** Exhibitors going into grades 10-13.

Family Living - Class # - Description

- 1. Game for a preschool child made by the exhibitor.
- 2. Wooden toy made by the exhibitor.
- 3. Scrapbook made for a child by the exhibitor.
- 4. Notebook of observations and study done on a child, with permission of the child's adult
- 5. Storybook made for a child by the exhibitor.

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- 6. Toy, other than wood, made by the exhibitor, (child older than 6).
- 7. Doll and clothes
- 8. Puppet made by exhibitor.
- 9. Game for a child made by the exhibitor (child older than 6).
- 10. A series of 6 photos or pictures, on tag boards not larger than 18x24, showing various stages of emotional development of a child. Label each picture with the stage of development that it represents.
- 11. Safety poster for babysitters
- 12. A mobile for a child's room.
- 13. Display representing a small party given for a child, include snacks served, activities used and show how the party turned out according to your expectations.
- 14. A recycled toy with a written description of how it was made.
- 15. Illustrate through drawings, a finger play you taught to a preschooler (see Toys & Things to Fill a Child's World). Mount on 11"x13" sheet.
- 16. Compile a list of activities, toys, and snacks to use with children when traveling in a car.
- 17. Visual presentation of an activity planned for the entire family-weekend trip, community fair, family night, cleaning spree.
- 18. Cloth book made for a child.
- 19. Growth chart wall hanging or mobile representing child's development, i.e., first words, first foods, first step, first attempt at dressing, first tooth. Identify child.
- 20. Musical toy made by an exhibitor.
- 21. Display, exhibit, or poster telling of 5 books read to a preschooler; briefly summarize each book, preschooler's reaction to it and why you chose it.
- 22. Poster showing ways to help a child learn the alphabet, numbers, colors, shapes, etc.
- 23. Puppet with a script that teaches one of the following: honesty, love, justice, etc.
- 24. Play Apron
- 25. Exhibit of a lost art that you have learned from an older person (such as candle making, soap making, quilting, butter making, ice cream making, etc.) with an explanation of what you learned about the older person and the things that are important to his/her life.
- 26. Ten favorite nutritious food recipes, which can be made with a child's help. Use 4"x6" recipe cards in a file box.
- 27. Family activity or game.
- 28. Two books selected for child accompanied by explanations of the age of child, why you selected the books and how the child will benefit from these books.
- 29. Develop two learning activities or toys for 2 different areas of preschooler's development (choose from mental, social, physical, or emotional). Explain: why each activity is appropriate for the preschooler, why they helped in these areas of development, and how you used them with the preschooler
- 30. Puppet with script that teaches a preschooler one of the following: habits, emotions, number concepts or what to do if the preschooler should become lost.
- 31. An audio recording of an interview with an older person about what it was like when they were young.
- 32. Prepare a tasting experiment/party using 3-4 related foods to be used with a preschooler. Explain why you chose the items you did, how the child reacted and how these experiments helped in the child's development.

Family Living