



GROUND RULES

1. Dress code for all contestants, including Peewees, is long sleeve buttoned up shirt, pants, boots, belt, and cowboy hat or helmet. No exceptions.
2. NO JACKETS, SWEATSHIRTS OR VESTS MAY BE WORN WHILE COMPETING.
3. All Arenas will start at 9:00am and the order of events for all arenas has been and will be posted they are also available at the info table or check in.
4. NO CIRCLES!! If you circle you will be disqualified.
5. If you need help getting in the arena, just ask someone by the gate. They are happy to help.
6. Parents or helpers can be in the holding pens to help contestants; 10-13 and 14-18 age groups, parents/helpers CANNOT pass the entrance gate. Failure to follow these rules will result in disqualification of the contestant.
7. For the 9 & Under age group, parents and helpers can go into the arena but CANNOT cross the timer, it will result in a no time unless your child is going to be lead lined. If you are lead lining your child 30 seconds will be added to their time, and they will not be able to receive an award or money over a non-lead line child. All helpers must be in full western attire.
8. Contestants have 60 seconds from the time their name is called to get in the arena and start their run. By the end of the 60 seconds their name will have been called 3 times and if they were unable to start their run they will be disqualified. The same goes for all rough stock events including mutton busting, this rule will be strictly enforced to ensure the rodeo runs smoothly.
9. WE WILL NOT FORCE ANY CHILD TO COMPETE IN ANY EVENT, THIS INCLUDES MUTTON BUSTING, CALF RIDING AND STEER RIDING.
10. The arena takes precedence over the track; however, contestants, as your events get closer, if you think there will be a conflict and you aren't sure what arena you'll run in first, please come talk to one of the directors. They can communicate and decide where you'll run first.
11. Judges decisions are final.
12. The High School Rodeo Rule Book is used as a guide. The committee has the final say on any issue. If you have questions, please be sure to ask the directors before you compete in event.
13. Mutton Busting does not count towards 9 & under all around.
14. Calf riding, steer riding and the wild beef ride all count towards all around in those specific age groups.
15. This is a family sanctioned event, NO drinking or smoking in or around the arenas. Absolutely no animal abuse or un-sportsmen like conduct will be tolerated. All are grounds for disqualification.
16. AWARDS & Contestants: when you pick up your awards you must be in full western attire i.e.: long sleeve button up shirt, pants, boots, belt and cowboy hat. This includes any Peewee contestant receiving a buckle. You will have to take a picture and write an age appropriate thank you. There will be volunteers if you need help writing your Thank You's. Make sure when you pick up your award you have a few minutes to do this.

THANK YOU FOR YOUR PARTICIPATION & COOPERATION!



ARENA RULES

All Events

Contestants have 60 seconds from the time their name is called to get in the arena and start their run. By the end of the 60 seconds their name will have been called 3 times and if they were unable to start their run they will be disqualified. The same goes for all rough stock events including mutton busting, this rule will be strictly enforced.

Barrels:

- Next 10 girls must be in the holding pen area marked by chalk
- No Circles allowed
- 60 seconds to start the run after your name has been called

Calf Riding:

- Must furnish your own calf riding rope & protective gear if desired
- Can ride with single or double handed
- Must ride for 6 seconds to receive a score

Steer Riding:

- Must Furnish your own steer riding rope & protective gear if desired
- Must ride single handed
- Must ride for 8 seconds to receive a score

Wild Beef Ride:

- Must Furnish your own bull rope & protective gear if desired
- Must ride single handed
- Must ride for 8 seconds to receive a score

Chute Dogging:

- 10 ft Score line
- 30 second time limit
- 10 second penalty for grabbing the horn before the line
- If the steer is thrown before the line a no time will be received

Calf Roping:

- 30 second time limit
- 1 loop
- Open catch pen

Breakaway Roping:

- 30 second time limit
- 1 loop
- Open catch pen
- The calf's head must past through loop

Steer Stopping:

- 1 loop
- 3 legal catches
- 30 second time limit

Team Roping:

- 2 loops in both the JR/JR and JR/SR team roping. (no rebuilding)
- Open catch pen
- 30 second time limit



TRACK RULES

All Events:

Contestants have 60 seconds from the time their name is called to get in the arena and start their run. By the end of the 60 seconds their name will have been called 3 times and if they were unable to start their run they will be disqualified. The same goes for all rough stock events including mutton busting, this rule will be strictly enforced.

3 & Under Pee Wee:

Stick Horse

- Must furnish own stick horse

Boot Race

- Parent help allowed

Goat Tail Untying

- Must remove a piece of the ribbon to receive a time

4-5 Pee Wee:

Goat Tail Untying

- Must remove a piece of the ribbon to receive time

Stick Horse

- Must furnish own stick horse

Boot Race

- No parent help allowed; must put boots on by themselves.

Goat Tying:

Will Follow NHSRA rules

Pole Bending:

Will Follow NHSRA rules



9 & UNDER ARENA RULES

All Events:

Contestants have 60 seconds from the time their name is called to get in the arena and start their run. By the end of the 60 seconds their name will have been called 3 times and if they were unable to start their run they will be disqualified. The same goes for all rough stock events including mutton busting, this rule will be strictly enforced.

- **All 9 and under events are horseback**
- **No full circles allowed, however a single spin or pivot is acceptable at the arena directors approval.**
- **Parents are allowed in the arena but not allowed past the timing eye unless the child is being led.**
- **Leadline contestants may be led on foot or horseback.**
- **Leadline contestants will have 30 seconds added to their time and may not place over a non-leadline contestant.**

Dummy Roping 5 & Under:

- Must furnish own rope
- 3 loops
- 3 legal catches
- Fishing allowed but must stay behind line
- 3 points for slick horns
- 2 points for neck
- 1 point for half head
- In event of rope off the roping line will be moved back slick horn catches only at this point

Pole Bending:

Will Follow NHSRA rules

Dummy Roping 6-9:

- No parents may assist, they must build their own loop
- Must furnish own rope
- 3 loops
- 3 legal catches
- Fishing allowed but must stay behind line
- 3 points for slick horns
- 2 points for neck
- 1 point for half head
- In event of rope off the roping line will be moved back slick horn catches only at this point.

Goat Tying:

- Following NHSRA rules
- If horse steps on over rope it will result in a 10 second penalty