



DOUGLAS COUNTY FAIR BOARD- SHOW MANAGEMENT COMMITTEE MEETING

WEDNESDAY, JULY 5, 2023 AT 5:30 PM

PAVILION

MINUTES

Meeting

Attendance: Lindsay Griffith, Zach Burns, Michelle Mannes, Rob Tkach, Hayden Schmidt, Mercedes Glenn, Sara Warren, Sue Weinroth, Ryan Potton, Keith Mauck, Dawn Arnt, Winter Arnt, Jeff Surry, Kim Surry, Scott Candelaria, Jenn Summervill, Tyler Summervill, Noah VanBibber, Shari VanBibber, Angie White, Rochelle Weigel, Danny Talbert, Brian Cagianut, Jennie Phippen.

Staff Update

Fairgrounds: Michelle introduced the new Fairgrounds Manager, Zach Burns. She also informed the committee that the exhibitor Packet is now on the website with the schedule and that wristbands could be picked up from the office.

CSU: Mercedes updated the committee that the Livestock Judging team took 3rd place at State.

Animal Release: Hayden reminded the committee that the barns will close at 3:30 pm.

Superintendent Boxes: Michelle asked the Superintendents to look through their boxes and let the office know if any other supplies are needed.

Superintendent Shirts: Michelle asked the Superintendents to take shirts if needed.

Event Planning Worksheets: Michelle will need all event planning worksheets sent to her no later than Friday, July 14.

Animal Early Release Form: Hayden informed the Superintendents that a new form would be used for any animal that would be leaving the grounds early. This includes State Fair animals, Breeding Animals, and Buyer Hold Animals. The form must be filled out completely and signed by the Exhibitor and Superintendent.

Barn Layouts: Rob discussed that more animals would be on the grounds this year due to increased entries and that pens would be tight. He and Hayden will work closely with Superintendents on workday to ensure everyone has what they need. Hayden and Rob will be the final say to grab panels from another barn.

Other: Hayden reminded everyone that there is no parking for livestock trailers to be used as tack stalls.

Next Meeting: September 6, 2023

Comments: