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Location: Oz Building

Holiday Inn Express, Hutchinson, is the proud sponsor of the Boy and Girl Scouts Exhibits at the 2024 Kansas State Fair!



**911 Porter St.
Hutchinson, KS 67501
Ph: 620-259-8656**

Online entry available May 1, 2024

ENTRY DEADLINE IS AUGUST 1, 2024

- All entries are required to be done online.
If you need assistance with entry, please contact the Fair Office.
Please check the receiving schedule.

August 2 (12:01 a.m.) to August 15 (11:59 p.m.) - \$5.00 late fee, per exhibitor.

August 16 (12:01 a.m.) to August 20 (11:59 p.m.) - \$25.00 late fee, per exhibitor.

No entries will be accepted after August 20 (11:59 p.m.)

**NOTE: FINE ARTS and SCOUTS ARE
LOCATED IN THE OZ BUILDING**

Scouts Receiving Times: Friday, August 30, 3 p.m. to 8 p.m.
Saturday, August 31, 9 a.m. to 1 p.m.

Release Times (Pick-up): Sunday, September 15, 6 p.m. to 8:00 p.m.
Monday, September 16, 9 a.m. to 1:00 p.m.

Exhibitor Social Security Numbers ARE REQUIRED. The KSF is a State-entity, and the State of Kansas requires the SSN for verification of premium payments.

GENERAL AND DEPARTMENTAL RULES

1. DEADLINE DATES: All exhibitors are required to submit their entries online by the deadline date of **August 1, 2024**. Assistance for online entries is available during regular business hours only. (Monday – Friday, 8:00 a.m. to 5:00 p.m.) by calling the fair office at 620-669-3621.
2. REQUIRED EXHIBITOR FEES: ALL exhibitors are required to pay a \$1.00 processing fee per person as well as a \$1.00 per item entry fee.
3. ENTRIES/LATE ENTRIES: Entries will be accepted beginning May 1, 2024. Entries will be accepted after August 1, 2024, in accordance with the following scheduled: **NO ENTRIES WILL BE ACCEPTED AFTER AUGUST 20, 2024.**
August 2 (12:01 a.m.) to August 15 (11:59 p.m.) - \$5.00 late fee, per exhibitor.
August 16 (12:01 a.m.) to August 20 (11:59 p.m.) - \$25.00 late fee, per exhibitor. No entries will be accepted after August 20 (11:59 p.m.)
4. An exhibitor may enter one (1) item per class, unless noted differently.
5. Exhibitors have up to 15 minutes to arrange, display or touch-up their exhibit upon arrival, prior to check in. Exhibits cannot be prepared or assembled on-site, unless it is a “real time” contest, and it is stated in the rules. Department Managers have the right to disqualify an entry or exhibit if anyone, other than the exhibitor, has prepared it. **ALL WORK MUST BE THAT OF THE EXHIBITOR.**
6. Displayed exhibits may be limited – KSF reserves the right to only display what room allows. Any item not being displayed will have designated pick-up times. First place through third place is guaranteed to be shown. Every effort will be made to display ALL items entered in the fair.

7. Any item that does not meet Kansas State Fair requirements will not be accepted. If an item is accepted in oversight, it may later be disqualified and/or not judged or displayed.
8. During check-in, a Kansas State Fair staff member may question if you entered your item properly, but only if it is obvious that the item may not meet the class requirements. If an exhibitor is not sure if they entered their item(s) properly, they must ask a staff member for assistance **BEFORE** the item is checked in. This process can only be done during receiving hours and at the request of the exhibitor. If you question the class entered, and the Department Manager can justify the error, it may be moved to the proper class. Once an item has been checked-in, **IT CANNOT BE MOVED**, without the prior approval of the Competitive Exhibit Coordinator. Check-in finalizes your entry. Kansas State Fair does not allow any item substitutions.
9. Entries will not be judged in "Any Other Items" or "Not Specified" class, if there is already a class for that item available.
10. All exhibits must have been created, grown, or harvested by the exhibitor during the season of current year unless otherwise stated. All creative items must have been completed since the 2023 Kansas State Fair (Since September 20, 2023).
11. If a "real-time" contest has fewer than two entered contestants, the contest may be changed to allow walk-up entries, with the approval of the KSF Competitive Exhibit Coordinator and sponsor (if the Division is sponsored).
12. After arrangements of exhibits for prizes, no change will be allowed except on authority from KSF Competitive Exhibit Coordinator.
13. **Our primary audience consists of family and youth. We reserve the right to reject any entry that may be considered objectionable by that audience.**
14. Youth Division: Youth exhibitors must be 18 or under as of January 1 of current year. Youths cannot enter in the youth division and again in another division in the same class.
Adult Division: Adult exhibitors must be 18 as of January 1 of the current year.
15. A brief description of your item when entering on-line (as to color, size or pattern, brand) is appreciated.
16. For the protection of the exhibitor, claim stubs are encouraged at the time of release for items. If claim stub is lost, you must have a valid photo ID to claim the items.
17. Each article in a collection or plural exhibit must show the exhibitor's name and class of competition.
18. All exhibits will receive the best care and protection in their surroundings. The exhibits, at times, are subject to owner's risk and in no event will the Kansas State Fair, KSF staff, or volunteers be responsible for any damage that may occur. Delicately constructed items requiring more than normal careful handling should not be submitted. All exhibits will be displayed at the discretion of the KSF Staff.
19. The Kansas State Fair reserves the right to cancel any class or placing if the entries are insufficient to secure adequate competition or an award is not merited.
20. Participants will have no access to their products once they have been received by the Kansas State Fair staff.
21. **All** Division Champions and Reserve Champions will receive a Rosette.
22. The Kansas State Fair reserves the right to cancel, eliminate, or change the published premium amounts due to lack of sponsorship.
23. If, at the Judge's discretion, an entry does not merit a placing, the Judge shall give no award under any circumstances. The rule applies whether there is one or more exhibits in the class. If a tie occurs in any division or class, a judge will determine the winner.
24. When attending the Kansas State Fair, you enter an area where photography, audio, and video recording may occur. By entering the Fairgrounds, you consent to such recording media and its release to be used for news, telecasts, web casts, promotional purposes, advertising, social media, and websites. You further waive all rights you may have to any claims in connection with publication of these materials, regardless of the purpose or sponsoring of such publication.
25. *Competitive exhibition is open to all registered Scouts in good standing. Classification for entries will go by Scouts registration rank from September 2023, through August 2024.*
26. *Exhibit articles must have been made by the exhibitor since the previous year's Fair and never previously exhibited at the Kansas State Fair, except for collections which may be exhibited more than once if new additions are made, labeled, and dated.*
27. *Food entries should include (6) samples of one variety. Recipes are required for all categories unless otherwise noted. All recipes must be typed on a 8 ½ x 11" sheet of paper. Recipe MUST include: Class number, descriptive recipe name, ingredient amounts, preparation instruction, bake time, and number of servings. Points will be deducted for incomplete recipes. First name, last name, address, phone number and class number must be*

included **ON THE BACK** of each recipe submitted with entry. Recipes become the property of the Kansas State Fair. All food entries should be in a sealed food container such as a storage bag or box.

- 28. Collection items need to be clearly labeled. Collections may be entered in consecutive years, provided new additions are labeled and dated. No item may be exhibited more than (2) times at the State Fair.
- 29. Gardening entries must have been planted and grown by the Scout who entered the exhibit.
- 30. Sweepstakes are determined by a point system: 1st – 3 points; 2nd = 2 points; 3rd – 1 point, and awarded to the Scout in each classification earning the most points. All other judging is done using the Danish System.
- 31. Collection items and posters should be no larger than 15" W x 20" L.
- 15. First aid kits will need a list of what is included. Place list on the outside of the kit.

SHIPPING:

SHIPPED ITEMS

Shipping charges on all exhibits must be prepaid. Packages should be addressed to: Kansas State Fair, ATTN: (Fine Arts, Clothing, etc) Department, 2000 N. Poplar, Hutchinson, KS 67502 and *must* arrive by August 23, 2024. A copy of your entry receipt should also be included in your package with your pre-registered items. Please make sure all items are labeled in a manner that can be removed before judging (a note attached by a rubber band, twist tie, masking tape, safety pin, etc.)

ITEMS TO BE RETURNED

Nonperishable item(s) will be shipped back at the exhibitor's request and expense after the fair and in its original packaging. **A Prepaid shipping label must be included with the original packaging, along with any special instructions.** Additional insurance must be included on the Prepaid Shipping Label. KSF will not add additional value to any shipment.

Note: A prepaid shipping label may be purchased on usps.com. Attach the label to an email and send to nancy.j.schmutz@ks.gov.

Judging Criteria

Criteria	Rating
Age/Level Ability Appropriate	1. Needs Improvement
Craftsmanship	2. Shows Promise
Creativity	3. Fair
Originality	4. Good
Presentation	5. Excellent Work
Use of Material and Techniques	

PINEWOOD DERBY

PINEWOOD DERBY: CUB SCOUTS, BOY SCOUTS, OUTLAW DERBY & GIRL SCOUT CLASSES

Cub Scouts

Saturday, September 6 @ 4:00 p.m.

Girl Scouts, Boy Scouts and Outlaws

Sunday, September 7th @4:00 p.m.

PLEASE READ ALL RULES BEFORE SUBMITTING AN EXHIBIT!

2024 BOY SCOUTS

Division 200 - Leader Division

Here is a chance to show off your troop/pack pride. This division is strictly for unit leaders. One entry per leader, per class. Judging for this division will use the American System (1st, 2nd, 3rd).

Class

1. Collage -Must relate to your unit.
2. Outlaw Derby - cars only - car made by unit leader (see rules at beginning of section)
3. Unit Leader Project - Submit an essay telling why you invest the time and efforts into your unit. Must be typed.
4. Submit a collection of prior badges and photos of you in your earlier days as a Scout.
5. Submit a Uniform from any period of Scout history. Include the position and year the uniform was used. Add photo of person wearing the uniform, if available.
6. Community/Eagle Project.

Division 201 - Lion & Tiger

Class

1. Artwork - any subject (painting, crayon, pencil)
2. Collage
3. Clay work (Pottery or Sculpture)
4. Decorations - Blue & Gold
5. Decorations - Christmas
6. First Aid Kit
7. Games - Toys
8. Kit Work – No Legos or Bionicle. Instructions must be included.
9. Outlaw Derby - cars only (see rules at beginning of section)
10. Pinewood Derby - cars only (see rules at beginning of section)
11. Puppet
12. Wood Project - any item
13. Miscellaneous – any class other than listed.

Division 202 - Wolf

Class

1. Artwork - any subject (painting, crayon, pencil)
2. Birdhouse / Feeder
3. Ceramics - glazed or painted.
4. Collage
5. First Aid Kit
6. Games
7. Kit Work –No Legos or Bionicle's. Instructions must be included.
8. Outlaw Derby - cars only (see rules at beginning of section).
9. Photography- No larger than 8 x 10. Frame or mat may be used.
10. Pinewood Derby - cars only (see rules at beginning of section).
11. Stitchery & Weaving / Braiding
12. Wood Project - any item
13. Miscellaneous - any class other than listed.

Division 203 - Bears

Class

1. Artwork - any subject (painting, crayon, pencil)
2. Camp Gadget
3. Camp Snack
4. Collection - General. All items clearly labeled -no larger than 15" w x 20".
5. Collection - Patch -no larger than 15" w x 20".
6. First Aid Kit
7. Kit Work – **No** Legos or Bionicle. Instructions must be included.
8. Outlaw Derby - cars only
9. Photography- No larger than 8 x 10. Frame or mat may be used.
10. Pinewood Derby - cars
11. Rockets
12. Wood Project - any item
13. Miscellaneous - any class other than listed.

Division 204 - Webelos & Arrow of Light

Class

1. Artwork - any subject (painting, crayon, pencil)
2. Camp Gadget
3. Camp Snack
4. Collection - General. *All items clearly labeled -no larger than 15" w x 20".
5. Collection - Patch -no larger than 15" w x 20".
6. Kit Work –**No** Legos or Bionicle's. Instructions must be included.
7. Knot Board (minimum of 6 knots).
8. Outlaw Derby - cars only
9. Photography- No larger than 8 x 10. Frame or mat may be used.
10. Pinewood Derby - cars only
11. Rockets
12. Sculpting
13. Miscellaneous - any class other than listed.

Division 205 - Scouts to First Class

Class

1. Artwork - any subject (painting, crayon, pencil)
2. Camp Gadget
3. Camp Snack
4. Collection - General. *All items clearly labeled -no larger than 15" w x 20"
5. Collection - Patch -no larger than 15" w x 20".
6. Kit Work – **No** Legos or Bionicle. Instructions must be included.
7. Knot Board (minimum of 6 knots).
8. Outlaw Derby - cars only
9. Photography- No larger than 8 x 10. Frame or mat may be used.
10. Rockets
11. Woodworking
12. Community Project
13. Miscellaneous - any class other than listed.

Division 206 - Stars through Eagles

Class

1. Artwork - any subject (painting, crayon, pencil).
2. Camp Gadget
3. Camp Snack
4. Collection - General. All items clearly labeled -no larger than 15" w x 20".
5. Collection - Patch -no larger than 15" w x 20".
6. Kit Work – **No** Legos or Bionicle's. Instructions must be included.
7. Knot Board (minimum of 6 knots)
8. Outlaw Derby - cars only (see rules at beginning of section).
9. Photography- No larger than 8 x 10. Frame or mat may be used.
10. -----
11. Rockets
12. Woodworking Project
13. Community / Eagle Project
14. Miscellaneous - any class other than listed.

PINEWOOD DERBY

PINEWOOD DERBY: CUB SCOUTS, BOY SCOUTS, OUTLAW DERBY & GIRL SCOUT CLASSES

Cub Scouts

Saturday, September 6 @ 4:00 p.m.

Girl Scouts, Boy Scouts and Outlaws

Sunday, September 7th @ 4:00 p.m.

PLEASE READ ALL RULES BEFORE SUBMITTING AN EXHIBIT!

2024 GIRL SCOUTS

Division 700 - Leader Division

Here is a chance to show off your troop/pack pride. This division is strictly for unit leaders. One entry per leader, per class. Judging for this division will use the American System (1st, 2nd, 3rd)

Class

1. Collage - Must relate to your troop.
2. Girl Scout Grand Prix– Cars only. Car made by troop leader.
3. Troop Leader Project - Submit an essay telling why you invest the time and efforts into your troop. Must be typed.
4. Submit a collection of prior badges and photos of you in your earlier days as a girl scout.

5. Submit a Uniform from any period of Girl Scout history. Include the position and year the uniform was used. Add photo of person wearing the uniform, if available.
6. Community Project

Division 701 - Daisy

Class

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| <ol style="list-style-type: none"> 1. Artwork - any subject (painting, crayon, pencil) Matted or mounted, no frames. 2. Collection - General. All items clearly labeled -no larger than 15" w x 20". 3. First Aid Kit 4. Holiday Decoration or Craft 5. ----- 6. Jewelry 7. Make a snack. 8. Make a toy, game, or puppet (homemade). | <ol style="list-style-type: none"> 9. Needlework / Sewing 10. Origami 11. Girl Scout Grand Prix – Cars Only 12. Paper Mache - any Item 13. Girl Scout Grand Prix– Cars only. 14. Sand Art 15. Sculpture - any medium 16. Sweatshirt or T-shirt (painted or decorated). 17. Miscellaneous Item - craft not listed. |
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Division 702 – Brownie

Class

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| <ol style="list-style-type: none"> 1. Artwork - any subject (painting, crayon, pencil) Matted or mounted, no frames. 2. Beadwork - any item made with beads. 3. Collection - General. All items clearly labeled -no larger than 15" w x 20". 4. Creative Stitchery - any needlework 5. Creative Play – make a game or puzzle. 6. Digital Art – make a card using a paint/drawing program. 7. First Aid Kit 8. Holiday Decoration 9. Make a Snack | <ol style="list-style-type: none"> 10. Outlaw Derby - cars only (see rules at beginning of section) 11. Poster – (naturalist) about bugs and tell how they help us. 12. Pottery - clay item, painted or glazed. 13. Girl Scout Grand Prix– Cars only. 14. Recycle – old into new. 15. Sweatshirt or T-Shirt (painted or decorated) 16. Woodcraft or Woodwork Project 17. Miscellaneous Item – craft not listed. |
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Division 703 - Cadette

Class

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| <ol style="list-style-type: none"> 1. Artwork - any subject (painting, crayon, pencil) Matted or mounted, no frames. 2. Camp Snack 3. Camp or Outdoor Project 4. Candles 5. Ceramics, Commercial, glazed or painted. 6. Collection - General. All items clearly labeled -no larger than 15" w x 20". 7. Cartoon Designs – make a comic strip showing (4) panels, include words. 8. Creative Stitchery - any needlework | <ol style="list-style-type: none"> 9. Gardening – bring (3) different plants you grew. Need to be labeled. 10. Jewelry 11. Outlaw Derby - cars only 12. Photography- No larger than 8 x 10. Frame or mat may be used. 13. Girl Scout Grand Prix– Cars only. 14. Sweatshirt or T-Shirt (painted or decorated). 15. Wearable Item - Knitted, Crocheted, or Sewn. 16. Woodcraft or Woodwork Project. |
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17. Miscellaneous Item – craft not listed.

Division 704 - Junior

Class

1. Artwork - any subject - any medium, matted or mounted, no frames.
2. Camp Snack
3. Candles
4. Ceramic piece - glazed or painted.
5. Collection - General. All items clearly labeled -no larger than 15" w x 20".
6. Jewelry
7. Mosaic Design
8. Origami
9. Outlaw Derby - cars only
10. Photography- No larger than 8 x 10. Frame or mat may be used.
11. Girl Scout Grand Prix– Cars only.
12. Recycle – old into new.
13. Science Project
14. Wearable Item - Knitted, Crocheted, or Sewn
15. Weaving, Basketry, Macrame
16. Woodcraft or Woodwork Project
17. Miscellaneous Item – craft not listed.

Division 705 - Senior

Class

1. Artwork - any subject. Any medium, matted or mounted. No frames.
2. Camp Snack
3. Candles
4. Collection - General. All items clearly labeled -no larger than 15" w x 20".
5. Computer Graphics / Artwork.
6. Creative play - create a game or puzzle.
7. Creative Stitching - any needlework.
8. First Aid Kit
9. Gardening - bring (3) different plants you grew. Need to be labeled.
10. Origami
11. Girl Scout Grand Prix– Cars only.
12. Photography- No larger than 8 x 10. Frame or mat may be used.
13. Scrapbooking
14. Sculpture or pottery -finished, painted, or glazed.
15. Wearable Item - Knitted, Crocheted, or Sewn.
16. Miscellaneous Item - craft not listed.
17. Outlaw Derby – Cars only.

Division 706 - Ambassador

Class

1. Artwork - any subject. Any medium, matted or mounted. No frames
2. Camp Snack
3. Career Studies Project
4. Ceramic Item - painted or glazed.
5. Collection of Patches. No larger than 15" w x 20".
6. Creative Stitching - any needlework
7. First Aid Kit
8. Gardening - bring (3) different plants you grew. Need to be labeled.
9. Outdoor Craft Project Outlaw Derby - cars only (see rules at beginning of section).
10. Outlaw Derby– Cars only.
11. Photography- tell a story using (5) photos. Display on posterboard.
12. Girl Scout Gran Prix – Cars Only
13. Recycle – old into new.
14. Scrapbooking
15. Wearable Item - Knitted, Crocheted, or Sewn.
16. Weaving, Basketry, Macramé
17. Miscellaneous Item - craft not listed.