

Rabbit Agility Competition

Chris Ritts - Coordinator

Preregister by Friday, September 23, 2022

Check-in time: Saturday, September 24th; 1pm
Competition time: Saturday, September 24th; 2 pm
Where: Coweta County Fairgrounds Ag Building
Agility: Each class: 1st-\$10, 2nd-\$8, 3rd-\$6, 4th-\$4

RULES:

- 1) A general health check will be completed 1 hour before competition in the rabbit area of the Ag building.
- 2) Classes are determined by the rabbit's ability, handler's age, and the number of contestants. Minimally, there will be beginner and intermediate classes. Classes will be divided by competitor ages: K- 5th, 5th- 9th, and 10th-Adult.
- 3) All rabbits must have a clear permanent tattoo – preferably in the left ear. All rabbits should be reasonably clean, healthy, free of disease and parasites, and should not have diarrhea, or open sores or wounds. Toenails should be trimmed to protect the animal while on the course. Rabbits need to be properly socialized, able to move freely: meaning the rabbit needs to be structurally sound, free of physical abnormalities and injury, as well as not overweight.
- 4) All rabbits must be at least 3 months of age to compete in agility events. Larger breeds must be older. A pregnant rabbit or one nursing kits cannot compete.
- 5) A rabbit may be loaned to an exhibitor for no less than a period of one month prior to the show date. Handlers are responsible for the training of their rabbit.
- 6) The rabbit and handler are considered a team. You may not hand your rabbit over to anyone else during the competition to compete in other events. Rabbits can be entered by only one handler.
- 7) Rabbits are shown at owner's risk. Each exhibitor must assume liability in case of death or injury to his/her rabbit.
- 8) The General appearance of handlers should be that of neatness and cleanliness. Appropriate footwear must be worn such as boots and tennis shoes. No sandals or shoes with heel straps will be allowed.
- 9) Decision of the judge(s) will be final.
- 10) Rabbits must hop through the course at their own free will. Handlers may encourage or guide their rabbits forward vocally (softly) or with gentle touches/tickles. Handlers may not use their feet to guide the rabbit.
- 11) The handler may not jump the jumps and/or walk over or through any equipment with your rabbit. You must stay behind or beside their rabbit. Rabbits cannot be dragged by a leash. Dragged rabbits will be disqualified – 1st time warning; 2nd time disqualified..
- 12) The rabbit will be allowed three tries at any jump before the judge will ask you to place the rabbit over the jump. You may position your rabbit by hand before the avoided jump.
- 13) Any animal exhibiting vicious or uncontrollable aggression, which endangers the safety of the judge, other exhibitors, or another animal may be excused from the class.
- 14) 4-H Membership is not required for this event.