



## DOUGLAS COUNTY FAIR BOARD- LIVESTOCK SALE COMMITTEE MEETING

WEDNESDAY, NOVEMBER 3, 2021 AT 6:30 PM

### MINUTES

#### Meeting

**Attendance:** Phil Riesselman, Wes Jacobs, Pam Spradlin, Sarah Fischer, Pat Candelaria, Nick Candelaria, Scott Candelaria, Kyle Moore, Luanne Lee

#### 2021 Wrap-up

**Reconciliation & Payment to Exhibitors:** only a couple of exhibitors left to pay – waiting on thank you notes

**Outstanding Payments from Buyers:** still have \$44,000 to collect. Staff to send another reminder to these buyers

**Registration Process:** committee is going to review other programs to determine the best product for our sale – hope to make this decision in December. Committee is also looking into bidder numbers and will try to simplify process and records to prevent confusion and duplication

#### Budget Review

**2022 Budget Review** – reviewed current budget and all expenses for 2022

**2023 Budget Discussion** – we do not have final on 2023 County Budget – discuss after budgets are approved in December

#### 2022 Dates

**Packing Plants/Transportation** – committee still searching for packing plant and transportation options – they want to have this finalized by the end of the year

**Photographer Updates** – staff getting quotes and will bring to January meeting

**Caterer Updates** – committee would like to work with Broken Bones - staff is getting quotes and will bring to January meeting - staff will work with caterer on options for later in night to provide some type of food/snacks

**Hat Updates** – staff getting quotes and will bring to January meeting

#### Program used for Sale

**Fair Entry** – staff is going to set up demo of this program to see if we can move to Fair Entry only instead of using ShoWorks for livestock projects and Fair Entry for general projects

**ShoWorks**

**Old Business**

**New Business –**

Committee looking into video board display options with staff

Committee looking for additional auctioneer

**Comments:**

Next meeting will be Wednesday, January 12.