

DOUGLAS COUNTY FAIR BOARD- LIVESTOCK SALE COMMITTEE MEETING

WEDNESDAY, MARCH 9, 2021 AT 6:30 PM

EVENTS CENTER CONFERENCE ROOM

MINUTES

Logistics of Sending Animals to Packing Plants

Phil is continuing to secure packing plants. In addition to Elizabeth, Simla and Deer Trail there is a new packing plant that can take 5 beef. Will need to figure out the transportation for the new plant.

Committee may need to explore the option of animals staying somewhere until they can go to the packing plants.

Collection of Buyer Payments

Racquel from the Fair Foundation suggested that the committee look into processing buyer payments after we are able to reconcile the sale so any issues are found and corrected.

This will require more help from committee members to reconcile the sale. Staff will still send out invoices.

Update from Staff

No additional updates.

Old Business

Nick provided 2 samples of the livestock buyer hat from IC Threads. Committee decided to move forward with the black and red hat. Nick will reach out to Ione to confirm the order. Allison will send the wording for the Grand and Reserve Buyer hats and pay for the order.

Chair covers still need to be ordered for the Serrell's. Allison is working on this.

New Business

Committee would like to get a cost estimate from Douglas County IT on replacing the red dot sign. Allison will start this conversation with them.

IT also needs to look at options for displaying sale information on the TVs. Would prefer a wireless option. Allison will start this conversation with them.

Kyle has started to comb through the total buyer lists from previous years. We have more information on buyers with inactivity in the past 5 years, and how many animals and addons they had. Kyle will create a master list with historical buyer IDs that will be uploaded into Fair Entry prior to the Sale.

Wes would like to get more information from Fair Entry on the security of the program. Allison will ask Marcy at Fair Entry.

Comments:

Next Meeting:

April 13, 2022 at 6:30 PM