King County Fair Exhibitor Fair Guide

Enumclaw Expo Center

July 11-14, 2024





LIVESTOCK, SMALL ANIMAL & STILL LIFE GENERAL RULES & INFORMATION

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Forms can be found on the King County 4-H website for Animal Entry form, Still Life/Poster Exhibit Entry, Photo Form, and Entry Tags.

Welcome to the King County Fair Exhibitor Guide

On behalf of the Board of Directors of the Enumclaw Expo & Event Center and King County Fair, THANK YOU for being a part of the exhibits and bringing energy to our Fair. We are the oldest Fair west of the Mississippi – we are the Fair to see since 1863! Let's kick the dust up and have a good 'ole time at this year's King County Fair!

BOARD OF DIRECTORS

Tami Dunn, President Scott Gray, Vice-President Kevin Wright, Secretary Brian Bowen, Trustee Anthony Wright, City Council Liaison

EXPO CENTER STAFF – 360-226-3493

Rene' Popke, General Manager & Fair Manager – renep@enumclawexpo.com Danielle Houseman, Maintenance and Operations – Danielleh@enumclawexpo.com Morgan Pefley, Office Manager – morganp@enumclawexpo.com

KING COUNTY FAIR CONTACTS

Nancy Baskett, 425-738-0104, nbaskett@wsu.edu | 4-H animal and static project entries Sandy O'Hagan, <u>360-226-3493</u>, sandyo@enumclawexpo.com | King County Junior Livestock Show Kaitlin Norton, kaitlin_norton@enumclaw.wednet.edu | FFA animal projects Hollie Rubin,253-09-1869 hollierubin@comcast.net_| Open Class non-animals (separate exhibitor guide)

All <u>animal entries</u> will be entered on the Animal Entry List. <u>Still life and other exhibits</u> will be entered on entry forms and will have specific drop off entry dates before Fair.

BARNS WILL BE OPEN FOR SET UP: JULY 6&7 9AM-4PM and July 8 12:00PM-8:00PM PLEASE CHECK WITH LEADERS FOR ASSIGNED TIMES

GENERAL FAIR INFORMATION

FAIR HOURS	BARN HOURS	CARNIVAL HOURS
Thursday 10am – 10pm	Barns will be open to the public	Thursday-11AM-9PM
Friday 10am – 10pm	from 10AM-9PM	Friday – 11AM-10PM
Saturday 10am – 10pm	Thursday through Saturday, and	Saturday 10AM-10PM
Sunday 10am – 6pm	10AM-6PM on Sunday	Sunday – 10AM-6PM

GENERAL RULES FOR ALL EXHIBITORS

1. It is the expectation of the King County Fair that all exhibitors' actions, displays and/or behaviors will promote a safe family experience for patrons and exhibitors, and anything judged to be inappropriate by the King County Fair Board are grounds for removal and disqualification from the King County Fair.

2. Exhibitors of articles, animals and/or livestock at the fair accept the risk of loss or damage to their articles, animals and/or livestock while displayed at the fair and agree to hold the King County Fair harmless if such damage or loss should occur. Exhibitors shall be responsible to secure any insurance or other protection against said damage or loss.

3. The Fair Board reserves the right to accept, reject, or accept conditionally any entry or application.

4. Exhibits entered in the wrong lots may be reclassified by the superintendent.

5. Smoking and vaping is prohibited in and around barns and buildings at Enumclaw Expo Center

GENERAL LIVESTOCK RULES 4-H - FFA - OPEN CLASS

1. JUDGING ORDER - The order of showing livestock will be as listed in the premium book. All items not covered in the premium book shall be left to the decision of the Barn Superintendent.

2. JUDGING SHOW TIME - Exhibitors will promptly lead their animals into the ring for competition when called by the Superintendent or may forfeit premiums. If you are showing in both 4-H/FFA and Open Class, you must pay attention to show time. Youth exhibitors also in 4-H and FFA will be required to do their own fitting and prepping.

3. ANIMAL CONTROL - All unruly animals or animals that require medication or special equipment to handle or restrain are not to be brought to the Fair. (Exception: open class bull with approval from Livestock Superintendent.) If an animal is unruly or the exhibitor does not show he or she can control the animal, the Superintendent can disqualify the animal. (Exception: open class bull with approval from Livestock Superintendent.) Exhibitors are liable for damage caused by animals they entered.

4. Any deviation from these guidelines may result in loss of premiums and/or disqualification from the Fair.

PROHIBITED ITEMS

No person shall possess or discharge any firearm, bow and arrow, air or gas weapon, slingshot, fireworks, or explosive at the Fair. Exceptions made for archery competitions. Persons on the premises must abide by the Enumclaw Expo & Event Center policies. Prohibited items include skateboards, rollerblades, animals other than registered projects and official service animals, weapons, alcoholic beverages, controlled substances, and marijuana. *All bags, blankets, coolers etc are subject to search by Fair Management and/or Security and Law Enforcement on-site.*

PREMIUM CHECKS

Premium checks will be made available around October 1 of the current year and will be mailed to exhibitors at the mailing address associated with their entry form. Checks must be cashed by December 31st of the current year issued. No checks will be reissued after December 1 of the current year. All checks not cashed by December 31, will be considered a donation to the Fair.

Any error in the records of premiums caused by oversight or neglect shall be subject to correction whenever proof is furnished to the fair office that a mistake has been made. Errors and checks not received in the mail by November 1st of current year should be reported via email to renep@enumclawexpo.com.

Checks that are lost or damaged will be subjected to a \$35.00 fee for canceling and replacing a check.

1099 Information: If you exceed \$600.00 in total premiums, you will need to file a W-9 form. These are available in the fair office. Premium checks will not be issued unless we have the completed W-9 form.

EXHIBITOR PARKING PASSES

It is mandatory that all exhibitors entering livestock and/or small animals into the King County Fair and who will be parking a vehicle, must purchase an Exhibitor Pass at time of entry.

- Exhibitor Parking Permits may be purchased only at the Fair Office or on-line.
- All parking permits are issued for one vehicle.

EXHIBITOR ENTRY TICKETS

Information will be available on the King County Fair website. Tickets available beginning May 1st - link to buy tickets will also be shared in the 4-H Newsletter.

STALL / PEN / CAGE / TACK REQUESTS

The Livestock Superintendents shall assign all spaces, stalls, pens, and cages. Each 4-H, FFA, OC Livestock Superintendent must indicate on entry forms the number of pens requested. The following is needed for EACH club/chapter: number of exhibitors, number of pens, stalls, cages, and/or benches and number of tack/carding pens.

TACK/PEN SPACE - is available as room allows. Space will be assigned on set-up day. Stall, pen and cage assignment and structure of pens will not be altered without approval from Fair Manager or designee – NO EXCEPTIONS.

FEED & ANIMAL BEDDING

ANIMAL FEED - Each exhibitor shall furnish necessary feed for his animals and arrange for their care.

BEDDING - Sawdust bedding will be provided by the Fairgrounds for all barns. Sawdust is to be used moderately. The amount used will be monitored and regulated by superintendents.

STRAW will be ordered in advance and must be included on the supply list by each superintendent or leader. Straw will be made available to other exhibitors based on leftover availability only.

CLEANLINESS DURING AND END OF FAIR

BEDDING AND MANURE must be deposited in DESIGNATED AREAS. Dumpsters are provided at that North end of the Livestock Barn and on the East side of the Horse Barn for manure disposal. Anyone dumping or depositing bedding or manure in the Fair garbage containers or any other area is subject to forfeiture of premiums or disqualification in future fairs.

CLEAN UP - At the conclusion of the fair, all animal owners will remove their animal's bedding before departure from the fairgrounds, if exhibitor does not comply, they will be billed a \$50 pen/tie/stall cleaning charge, or the amount will be withheld from premium checks.

PROPERTY OF ENUMCLAW EXPO CENTER

The general supervision of the grounds, and the entire exhibition, are vested in Enumclaw Expo Center management. Property of the Enumclaw Expo Center may not be removed from the grounds.

LOAD-IN DAY

Please contact your Department Superintendent for the authorized date and time to drive onto the fairgrounds. Load-In times will be assigned by animal species. Non-authorized vehicles are not allowed on the fairgrounds. No vehicle entry Thursday, Friday, Saturday, or Sunday. Absolutely, no inside fairground parking allowed. Your vehicle will be towed.

VETERINARIAN CHECK & ANIMAL ILLNESS

VETERINARIAN INSPECTION - All animals will be subject to a clinical inspection by the veterinarian in charge at the time of entry. Any animals showing evidence of disease may be refused entry. The professional advice of local veterinarians will be considered by barn superintendents when decisions are made about an animal's admittance to the grounds.

EVIDENCE OF DISEASE - Any animal or bird showing evidence of contagious or infectious disease, including but not limited to, abscess, sore mouth, mastitis, foot rot, warts, boils, or ringworm, will be refused entry into the fairgrounds or removed from the fairgrounds at the discretion of the superintendent.

SICK ANIMALS – when an animal or bird develops a disease condition during the Fair, please notify the barn superintendent to begin the process to determine if the animal will need to be released. One criterion for release of a sick animal will be a rise in temperature.

THE EXHIBITOR IS FINANCIALLY responsible for veterinary care received during the Fair for animals sick or injured. (Department Superintendent can make a vet call if attempts to contact the exhibitor are unsuccessful).

DOGS & PETS

No dogs or other pets are permitted at Enumclaw's Expo Center. Exception: on duty police dogs, service animals (as defined by ADA), trained animals in scheduled acts, and animals entered in competition. Household and family pets, whether domestic or wild, and service animals not recognized by the Americans with Disabilities Act (ADA) Section 36.104 are not permitted on the Fairgrounds during the King County Fair.

HERDSMANSHIP

Herdsmanship at King County Fair is required in each animal department. 4-H exhibitors are required to do exhibitorship in the Still Life building. Accommodations can be requested for 4-H youth - contact Nancy at nbaskett@wsu.edu.

LOAD OUT AND RELEASE OF ANIMALS

RELEASE OF LIVESTOCK EXHIBITS - No livestock exhibit will be permitted to be removed before 6:00 PM, Sunday of Fair. Any exception to this rule must be with the approval. Any animal released early will not be permitted to return to the Fair.

Animals located in the Livestock barn will be informed of the time vehicles can enter through gate 1. Large livestock that was auctioned at the sale is being transported off-site. The transporters have priority through gate 1 and it must be kept clear until the large livestock is loaded and removed from the grounds. NO EXCEPTIONS!

STATE 4-H FAIR

4-H Still Life Exhibitors who qualify by receiving a blue ribbon placing in a still life project are eligible to enter at the 4-H State Fair hosted at the Washington State Fair in Puyallup.

Animals will be eligible to enter the 4-H State Fair based on allocations and placing. For more information, contact Nancy Baskett at 253-224-2884.

Poultry are shown at the Junior Poultry Show at the Washington State Fair.

GROUNDS & BUILDIG USE

- All 4-H exhibitors who are in the campsite must be accompanied by an adult chaperone. 4-H members are not allowed to sleep overnight in any building or barn.
- 4-H members staying overnight with other than a parent/legal guardian should have a medical release form with them at night. Club leaders must have a medical form for all members of their club on fair site with them for the duration of the fair.
- Smoking is prohibited in and around barns and buildings. Expo Center will designate smoking areas.



STEM (previously Mech Sci/Robotics)

Superintendent	Susan Gormley (Mechanical Sci) email: <u>susangormley@earthlink.net</u> Chris Vitellaro (Robotics) Email: <u>azureberrypie@gmail.com</u>
Entry open to:	King County 4-H members - must be registered by May 15th
Entries due:	Sunday, July 7th 11:00 am - 330 pm in the Activity Building No late entries accepted - any items turned in after these times will be displayed but not judged or receive premium points and not eligible for State Fair.
Exhibitorship	Must be done by all exhibitors in order to qualify for State Fair. Youth and parents are each required to do one hour.
Educational Displays:	See Educational Display Department Class 3 Due June 3 rd
Exhibit Release Time	Sunday, July 11 at 630 pm

- Information must be complete, legible and accurate.
- Judging will consider the age of the exhibitor. Write age of member in the description field of Fair Entry along with number of years in the project.
- A Still Life Entry Tag must be attached to each exhibit.
- Please use simple class/lot names on entry forms and tags, as appropriate.
- All entries will remain on display until checkout on the day and time shown above.
- Exhibits must be made in the current 4-H project year and/or not have been entered in previous fairs. Early removal of an exhibit without permission will forfeit award
- Cloverbuds not eligible for premium points or enter State Fair ribbons only

AEROSPACE

1. In Classes 210 - 215, one entry is allowed per class per exhibitor, with a maximum of two total entries per exhibitor.

2. If you know the skill level of a model rocket that has been built from a kit, add that information to the margin of the entry form. Classes 210 and 211 require that a copy of the exhibitor's plan sheet or design sheet accompany the exhibit.

3. Each entry must include a design plan or design sheet (instructions) and have been flown prior to exhibit.

4. Rockets will not be displayed with live engines.

5. All exhibits in Classes 210 - 213 must have been successfully flown prior to exhibiting. A completed Certificate of Flight must accompany each entry in Classes 210-212.

6. Model rocketry will be judged on workmanship and stability according to degree of challenge as determined in model rocketry catalogs.

7. Class 215, "Aerospace Project" is intended for entries from the 4-H aerospace project curriculum. Attach a 3"x5" card to the entry form telling what the item is, its use, what you did, and what was learned from doing the project. Also list the publication title and the page number where the goals are listed for this project.

8. Each entry must include a design plan or design sheet (instructions) as well as method(s) used to verify stability prior to first flight and have been flown prior to exhibit.

9. Certification of flight required for all exhibits. (Word, PDF or Photo)

10. Model rocketry exhibits will be judged on stability, workmanship, methods of construction appropriate for the type/power the rockets is flown under, and the degree of difficulty/challenge. *Premium Points: Blue 30 - Red 23 - White 17*

Class 210 - Model rockets built from plans other than commercially available kits

Class 211 - Model rocket designed and built by the exhibitor, "scratch built".

Exhibits must include design plan followed and method(s) used to verify stability prior to first flight.

Class 212 -Model rocket from commercially available kits.

Rockets should follow plans and designs included with kit. Include either a photo from the rocket kit or the original instructions to make the rocket with the fair exhibit.

Class 213 – Model rocket kits redesigned by exhibitor.

Exhibits must include original or copy of the kit instructions/plans and a description of the redesign changes from original kit. Include "Level of Difficulty" per the kits manufacture. Exhibits must include method(s) used to verify stability prior to first flight. Lots are listed by degree of challenge. Also include either a photo from the rocket kit or the original instructions to make the rocket with the fair exhibit.

CLASS 214 - Model rocket kits not flown - not State Fair eligible

Exhibits must include original or copy of the kit instructions/plans and a description of the redesign changes from original kit. Include "Level of Difficulty" per the kits manufacture. Exhibits must include method(s) used to verify stability prior to first flight. Lots are listed by degree of challenge. Also include either a photo from the rocket kit or the original instructions to make the rocket with the fair exhibit.

CLASS 215 – AEROSPACE PROJECT

Premium Points: Blue 30, Red 23, White 17

Lot 1 – Any other item from the aerospace project

BICYCLES/ENGINES/SNOWMOBILE/ATV SAFETY

- 1. In Classes 218-221, two entries per class per exhibitor allowed.
- 2. All items entered must include a 3" x 5" card telling what the item is, its use, what you did, and what was learned.
- 3. Class 219 is intended for entries from the 4-H "Start Your Engines" project. Add to the required 3"x5" card: the publication title and page number where the goals are listed for this project.
- 4. See Self-determined Class 330 for entry of rebuilt or restored internal combustion engine exhibits.

CLASS 218 – BICYCLES

Premium Points: Blue 30, Red 23, White 17

Lot 1 – Any item or display made by the member from the bicycle project

CLASS 219 – SMALL ENGINES

Premium Points: Blue 30, Red 23, White 17

Lot 1 – Any item or display made by the member in the small engine project

CLASS 221 – SNOWMOBILING

Premium Points: Blue 30, Red 23, White 17

Lot 1 – Any item or display made by the member in the snowmobiling project.

CLASS 222 – ATV SAFETY

Premium Points: Blue 30, Red 23, White 17

Lot 1 – Any item or display made by the member in the ATV safety project.

ELECTRICITY

Two entries allowed per exhibitor in class 225. All items entered must include a 3"x5" card telling what the item is, its use, what you did, and what was learned.

CLASS 225 – ELECTRICITY

Premium Points: Blue 30, Red 17, White 11

Lot 1 – Any item or display made by the exhibitor in the electricity project.

WELDING

One entry is allowed per exhibitor in each class.

All items entered must include a 3"x5" card telling what the item is, its use, what you did, any special techniques used, and what was learned.

All exhibits should be presented with safety in mind – no sharp edges or points.

Entry must be accompanied by a brief description about the technique used and what was learned. This is to give your insight on the project to the judge. Ribbon placing may be lowered one level if this requirement is not fulfilled.

CLASS 226 - WELDING

Premium Points for lots 1-2: Blue 30, Red 23, White 17 Lot 1 – A display board featuring at least three different types of welds. Lot 2 – A display board featuring at least six different types of welds.

CLASS 227 – WELDED ITEMS (lot to be determined by the judge)

Premium Points for lots 1-3: Blue 30, Red 23, White 17

Lot 1 – Small welded item

Lot 2 – Medium size welded item

Lot 3 – Large welded item

CLASS 228 - LARGE CONSTRUCTION PROJECTS

Premium Points: Blue 40, Red 30, White 20

Lot 1 – Large Welded Construction Project

WOODWORKING

- 1. Two entries are allowed per exhibitor in class 230. The judge will determine the appropriate lot for all exhibits.
- 2. All items entered must include a 3" x 5" card telling about the exhibit: what the item is, its use, what you did, what technique was used and what was learned. *This is to give your insight on the project to the judge. Ribbon placing may be lowered one level if this requirement is not fulfilled.*
- 3. Exhibits may include built, sculpted or carved items.

CLASS 230 – WOODWORKING

Premium Points for lots 1-3 Blue 30, Red 23, White 17

Lot 1 – Simple Woodworking Project

- Lot 2 Medium Woodworking Project
- Lot 3 Intricate, or Difficult Woodworking Project

COMPUTER TECHNOLOGY

1. Two entries per exhibitor are allowed in class 235.

2. All items entered must include a minimum of a 3"x5" card telling what item is, how it was made, computer programs used, and what the maker learned while creating the item.

3. Examples of exhibits can include posters or interactive displays showcasing computer generated items such as flyers/pamphlets, greeting cards, digital artwork, certificates, newsletters, spreadsheets, T-shirts, calendars, web/magazine pages or other media displays, programming, toolkits, etc.

CLASS 235 – COMPUTER TECHNOLOGY

Computer Generated Items created by using specialized computer programs or apps – print out and submit

Premium Points for lots 1 - 14: Blue 30, Red 23, White 17

Lot 1 – Flyers/Pamphlets/Market Sale Sheets, Greeting cards, Certificates

Lot 5 – 4-H Club Newsletter (using columns, charts, tables, graphs)

Lot 6 – T Shirt Design

Lot 8 – Calendars, Address Books, Programs, etc (include note card telling what program was used)

Lot 12 – Individual Web Page designed by the member (print out page)

Lot 13 – 4-H Club Web Page designed by the member (print out pages and links)

Lot 14 – Other computer generated items (premium points to be determined by the judge)

Computer Program Development

Premium Points: Blue 30, Red 23, White 17

Lot 15 - Computer Program Written by the member (Print out program and place in a notebook)

Homemade Computer Equipment

Premium Points: Blue 30, Red 23, White 17

Lot 16 - Computer Tool Kit Lot 17 - Software Toolkit

Digital Art

Premium Points for lots 18 - 20: Blue 30, Red 23, White 17

Lot 18 – Small Digital Art Items (under 5"x7")

Lot 19 – Medium Size Digital Art Items (larger than 5"x7", smaller than 8"x12")

Lot 20 – Large Digital Art Items (larger than 8"x12")

3-D Printing – Exhibit must be accompanied with a project plan and/or explanation of how it was made **Premium Points: Blue 30, Red 23, White 17**

Lot 21 – Any 3-D Printed Item made by the exhibitor

CLASS 240 – GEOSPATIAL

GEOSPATIAL

Premium Points: Blue 30, Red 23, White 17

Lot 1 – Any item or display from "Exploring Spaces, Going Places" – entry to include an 8.5"x11" poster that informs the public of the exhibits use/purpose. May include pictures, written description, etc.

ROBOTICS

CLASS 245 – ROBOTICS Premium Points: Blue 30, Red 23, White 17

Lot 1 – Any item or display from the "Robotics project" – entry to include an 8.5"x11" poster that informs the public of the exhibits use/purpose. May include pictures, written description, etc.

Junk Drawer Robotics - Requires the completed Junk Drawer Robotics Youth Notebook up to and including the level completed. Exhibit entry is one item which you have made as a part of the unit of study (Example: marshmallow catapult, robotic arm, gear train, wall follower et al.) A 3x5 card must be attached with the following information: Your name and age, a brief description of your item and what you learned from creating this item. Lot 2 - Item from Junk Drawer Robotics Level 1

Lot 3 - item from Junk Drawer Robotics Level 2

Lot 4 - item from Junk Drawer Robotics Level 3

Class 246- Robot - LEGO Premium Points Blue 30 Red 23 White 17

Lot A - Juniors Lot B - Intermediate

Lot C - Seniors

Any robot built solely by an individual using LEGO. A 3x5 card must be attached with the following information: Your name and age, Brief description of the robot and what it can do, whether it was built from instructions or selfdesigned, publication name and page number if based on 4-H Project materials and what you learned. Ribbon placing may be lowered one level if this requirement is not fulfilled.

Class 247 - Robot - Non-LEGO Premium Points, Blue 20 Red 15 White 11

Lot A - Juniors

Lot B - Intermediate

Lot C - Seniors

Any robot built solely by an individual using non-LEGO materials. A 3x5 card must be attached with the following information: Your name and age, Brief description of the robot and what it can do, whether it was built from instructions or self-designed, publication name and page number if based on 4-H Project materials and what you learned. Ribbon placing may be lowered one level if this requirement is not fulfilled.

Class 248 - Group Created Robot (Ribbon only)

The robot project should include information pages or a trifold poster detailing its function. Include comments about the robot project performance and problems encountered while building. Include at least one photo of the robot performing a task. Entry form and tag should be filled out by one member. Attach a list of all student names (along with their age and role in creating the robot) to the entry form.

CLASS 250 - ANY OTHER STEM RELATED PROJECT

Premium Points: Blue 30, Red 23, White 17

Lot 1 – Any item or display representing a STEM (Science/Technology/Engineering/Math) related project – entry to include an 8.5"x11" poster that informs the public of the exhibits use/purpose. May include pictures, written description, etc.

See Youth in Action Department - participant live demos of robotics will be judged in Youth in Action category.

Revised 3-2024