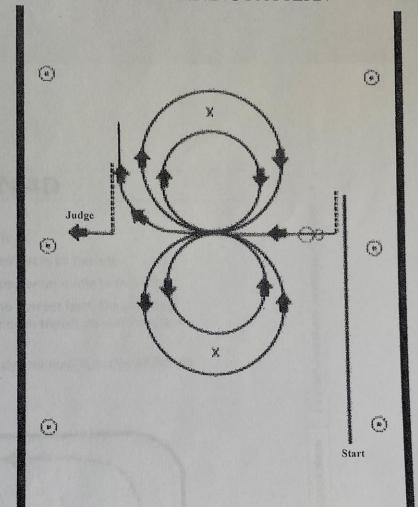
SENIOR REINING PATTERN



- 1. Lope in a straight line at least 20 feet away from the wall. Stop and back to center of arena. Hesitate.
- 2. Complete one spin to the right
- 3. Do $1^3/_4$ spin to the left
- 4. Ride a small, slow circle to the right inside the marker. Ride a large, fast circle to the right outside the marker. Execute a simple lead change.
- 5. Ride a small, slow circle to the left inside the marker. Ride a large, fast circle to the left outside the marker. Execute a simple lead change.
- 6. Lope off on the right lead, stop before reaching the end marker. Settle horse.
- 7. Ride to judge for inspection.
- 8. The bridle may be dropped at the judge's discretion.