



YEARLING FUTURITY
Halter Score Card

Show: _____

Date: _____

Each horse is placed by judge on conformation. Points will be awarded to each horse based on their placing in the halter portion.
For example, in a class with 14 horses first place will be awarded 14 points, second place will be awarded 13 points, etc.

Horse Tag #	Placing	Points

Judge Name (printed): _____ **Judge Signature:** _____



YEARLING FUTURITY

Round Pen Score Card

Show: _____

Date: _____

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.

-1 ½ Extremely Poor, -1 Very Poor, - ½ Poor, 0 Correct, + ½ Good, +1 Very Good, +1 ½ Excellent

DQ= Disqualification

1 Point Penalties:

- Break of gait

2 Point Penalties:

- Wrong Lead or Out of Lead

- Excessive Play

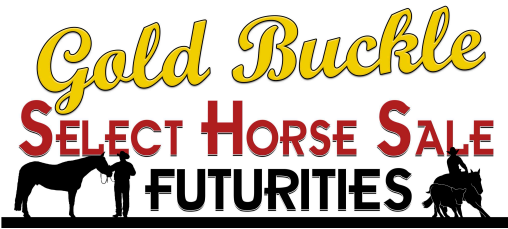
5 Point Penalties:

- Blatant disobedience

Grounds for Disqualification: Fall to the ground by horse (a horse is considered to have fallen when it is on its side and all four legs are extended in the same direction); Improper equipment; Evidence of abuse, Exhibitor disrespect to judge; Blatant striking of horse to cause forward or lateral movement with lunge whip; Failure to show at all three gaits in both directions.

Tag #	HORSE		Walk (clockwise)	Trot (clockwise)	Lope (clockwise)	Walk (counter clockwise)	Trot (counter clockwise)	Lope (counter clockwise)	Eye Appeal	Control	SCORE	POINTS
		PENALTY										
		CONTENT										
		PENALTY										
		CONTENT										
		PENALTY										
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		PENALTY										
		CONTENT										

Judge Name (printed): _____ Judge Signature: _____



SHOW: 2021 NILE Gold Buckle Futurity

CLASS: 2-year-old Futurity

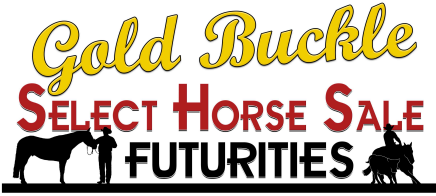
DATE: 10/21/2021

W/O	#	MANEUVER SCORES									PENALTY TOTAL	SCORE
		-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										
Maneuver Description		Bridge	Jog & Stop	CR	1 1/2 (L)	CL	1 1/2 (R)	Gate	Poles	S&B		
Maneuver		1	2	3	4	5	6	7	8	9		
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
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		MANUV.										
		PENALTY										
		MANUV.										
		PENALTY										
		MANUV.										

David Avery
 JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

**WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 6**

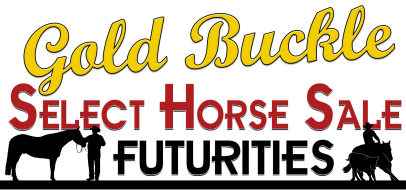


JUDGE David Avery
 CLASS 3-year-old Futurity
 DATE 10/21/2021

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	RC	LC	S	2 1/2 SR	S	2 1/2 SL	S & B	PENALTY TOTAL	SCORE
		MANEUVER	1	2	3	4	5	6	7		
DRAW	EXHB #	PENALTY								→	
		SCORE									
SCORE											
DRAW	EXHB #	PENALTY								→	
		SCORE									
SCORE											
DRAW	EXHB #	PENALTY								→	
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SCORE											
DRAW	EXHB #	PENALTY								→	
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DRAW	EXHB #	PENALTY								→	
		SCORE									
SCORE											
DRAW	EXHB #	PENALTY								→	
		SCORE									
SCORE											

JUDGES SIGNATURE _____



3-Year-Old COW WORK

SHOW: 2021 NILE Gold Buckle Futurity

CLASS: 3-year-old Futurity

DATE: 10/21/2021

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

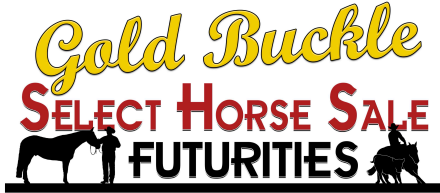
- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT								PENALTIES				SCORE	OP
			Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 Points	5 Points	10 Points	Total Penalties		
Tie-Breaker																
		PENALTY														
		CONTENT														
		PENALTY														
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		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): David Avery

JUDGE'S SIGNATURE:

**WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 4**



JUDGE David Avery
 CLASS 4-year-old Futurity
 DATE 10/21/2021

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

DRAW	EXHB #	MANEUVER DESCRIPTION	S	3 1/2 SL	S	3 1/2 SR	S & B	RC, LC	S	PENALTY TOTAL	SCORE
		MANEUVER	1	2	3	4	5	6	7		
		PENALTY									
		SCORE									

SCORE

		PENALTY									
		SCORE									

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		PENALTY									
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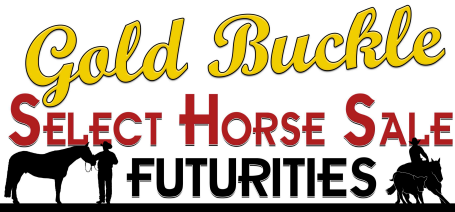
SCORE

		PENALTY									
		SCORE									

SCORE

		PENALTY									
		SCORE									

JUDGES SIGNATURE _____



4-Year-Old COW WORK

SHOW: 2021 NILE Gold Buckle Futurity

CLASS: 4-year-old Futurity

DATE: 10/21/2021

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

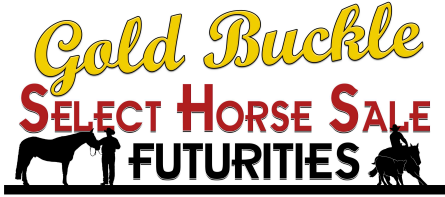
- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

WO	#	RUN CONTENT													PENALTIES					SCORE	OP						
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL								
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		XXX ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL															
				L	R	L	R	TRACK & RATE	STOP & HOLD																		
		Tie-Breaker																									
		PENALTY																									
		CONTENT																									
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JUDGE'S NAME (PRINTED): David Avery

JUDGE'S SIGNATURE: _____

**WORKING COW HORSE REINED WORK
SCORE SHEET PATTERN 5**

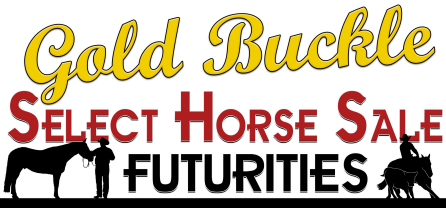


JUDGE David Avery
CLASS 5 & Up Futurity
DATE 10/21/2021

MANEUVER SCORES: - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent

		MANEUVER DESCRIPTION	S & B	LC	RC	S	3 1/2 SR	S	3 1/2 SL	PENALTY TOTAL	SCORE
		MANEUVER	1	2	3	4	5	6	7		
DRAW	EXHB #	PENALTY								→	
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY								→	
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY								→	
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DRAW	EXHB #	PENALTY								→	
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DRAW	EXHB #	PENALTY								→	
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											SCORE
DRAW	EXHB #	PENALTY								→	
		SCORE									
											SCORE
DRAW	EXHB #	PENALTY								→	
		SCORE									
											SCORE

JUDGES SIGNATURE _____



5 & Up COW WORK

SHOW: 2021 NILE Gold Buckle Futurity
CLASS: 5 & Up Futurity
DATE: 10/21/2021

1 Point Penalties:
 A - Loss of working advantage
 C - Using the corner or the end of the arena to turn the cow when going down the fence
 E - Changing sides of arena to turn cow
 L - For each length horse runs past cow
 P - Working out of position
 R - Two-loop catch in amateur and youth classes
 S - Slipping rein
 T - Failure to drive cow past middle marker on first turn
 V - Over-bridled (per maneuver)
 W - Out of frame (per maneuver)

2 Point Penalties:
 A - Going around the corner of the arena before turning cow
 B - In an open field turn animal gets within 3 feet of the end fence before being turned
 R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:
 E - Exhausting or overworking the cow before circling or roping
 H - Hanging up on the fence (refusing to turn)
 K - Knocking down the cow without having a working advantage
 R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:
 A - Failure to turn the cow both directions on the fence
 B - Spurring or hitting in front of cinch at any time
 C - Blatant disobedience
 E - Use of either hand to instill fear/praise
 R - Failure to catch when roping in open/cowboy classes

10 point Penalty:
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

A - Turning tail
 E - Repeated blatant disobedience
 J - Schooling after entering the arena prior to calling for cow
 K - Schooling horse between cows, if new cow is awarded
 N - Failure to attempt any part of the class
 R - Complete loss of rope in Open/Cowboy class
 H - Use of two hands (except in snaffle bit or hackamore)
 M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):
 A - Abuse
 B - Lameness
 D - Disrespect or misconduct
 G - Illegal equipment
 F - Fall of horse/rider
 N - Improper western attire
 H - Leaving arena before run is complete
 J - Bringing the cow straight over backwards landing on its back or head

WO	#	RUN CONTENT										PENALTIES					SCORE	OP	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL			
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL
L	R	L	R	TRACK & RATE	STOP & HOLD														
		Tie-Breaker					XX												
		PENALTY					XX												
		CONTENT					XX												
		PENALTY					XX												
		CONTENT					XX												
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		CONTENT					XX												
		PENALTY					XX												
		CONTENT					XX												

JUDGE'S NAME (PRINTED): David Avery

JUDGE'S SIGNATURE: _____