

Creative Arts Division 13

Leathercraft

New Mexico State Fair
September 10 – 20, 2026

Art Director

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Superintendent
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Sponsored by
N.M. Roadrunner Leather
Artisans Guild
State Fair Liaison
Paul Starke (505) 401-1525

Entry Dates

FRIDAY, AUGUST 21, 2026
SATURDAY, AUGUST 22, 2026

9:00 AM to 5:00 PM

ENTRY FEE: \$5.00
Fees are Non-Refundable

Special Rules

1. Articles entered must be at least 70% leather and completed since the last New Mexico State Fair.
2. All pictures, clocks, wall hangings and frames must be brought ready to be hung.
3. Leather may be carved, stamped, dyed, painted, or stained but will be judged solely on overall leather craftsmanship.
4. Kits are permitted.
5. Two items may be entered in each class.
6. Designs may be drawn by the entrant or taken from some other artistic media such as books, magazines, etc.
7. No projects completed in a classroom setting, since these are not originally conceived by the entrant. However, concepts learned in the classroom and applied to your own ideas stemming from the class are acceptable.
8. Precautions are taken for the safety of all entries, but in no case, will the New Mexico State Fair, the state of New Mexico, employees, contractors or volunteers be held liable for the loss or damages to any entry while in the Fair's possession. Participants are encouraged to carry their own insurance.
9. Participant recognizes that marketing of the Fair and its grounds requires use of photography and video. Participant hereby expressly grants to the Fair the irrevocable, assignable right and license to take, use and publish participant images and work without the need for any other approval. Images and work will not be used for profit.
10. Participants are responsible for picking up their own work or providing written authorization for pick-up by another individual.
11. **NEW:** Work must be picked up Tuesday, September 22, 2026, from 9:00am – 4:00pm. Any work remaining on the Fairgrounds after this date will be considered abandoned and shall become the property of the NM State Fair to be disposed of at its discretion.

Leathercraft

Sections 443 – 452

Ribbon Awards

1st Place 2nd Place 3rd Place
Best of Show – Rosette

Note: Best of Show will be awarded only in classes where there are three (3) or more entries.

Section 443:

Youth Level 1: 11 years and under

Section 444:

Youth Level 2: 12-17 years of age

Section 445:

Adult Level 1: 2 years or less experience.

Section 446:

Adult Level 2: More than 2 years' experience

Section 447:

Adult Level 3: Workmanship above average

Section 448:

Senior Adult Level 1: 65 years & older with 2 years or less experience.

Section 449:

Senior Adult Level 2: 65 years & older with more than 2 years' experience.

Section 450:

Collaborative Work: Entry must be completed by more than one crafter.

Section 451:

Master Craftsman: Leather Crafters Open

Section 452:

Professional: Person earning income.

Kits will not be allowed in the Master Craftsman or Professional Sections.

Commercial interiors for wallets, checkbooks, handbags, clutch purses, etc. will be allowed as long as they are incorporated in a finished entry).

Each Section will Compete in the Following Classes:

Class 1-30

1. Leather Pictures/Embossed Pictures: Ready to hang or supplied with a stand.
2. Leather Frames: Ready to hang on the wall.
3. Cases Large: Briefcases, Laptop cases, electronics (I-Pad, etc.), Saddlebags (horse or motorcycle), Bible cases with handles and/or fastening devices.
4. Cases Small: Cell phones, Cards, Multi-tool, Flashlight, etc.
5. Gun Leather: Holsters, Gun belts, Rifle scabbard, cartridge cases, etc.
6. Knife Sheaths: Any size tooled or un-tooled.
7. Handbags/Purses: Tooled or un-tooled.
8. Clutch Purses: Tooled, Stamped or Plain.
9. Books: Leather bound books, Book covers, Bible covers (no handles or fastening devices), etc.
10. Checkbook Covers: Tooled, stamped or plain.
11. Wallets – Billfolds: Tooled or un-tooled.
12. Pocket Items: Money clips, Key rings, Comb cases, Snuff cases, etc.
13. Belts/Straps: Tooled or stamped belts, Guitar straps, leashes, dog collars.
14. Wearing Apparel Garments: Dresses, Shirts, Vests, etc.
15. Wearing Apparel Re-enactment: Period Native American, Mountain Man, Medieval, etc.
16. Wearing Apparel Western Working: Chaps, Chinks, Farrier Aprons, etc.
17. Buckles: Covered buckles tooled or un-tooled.
18. Saddles: Standard size must provide stand.
19. Miniatures: Saddles, Gun holsters, any other item not of standard size.

20. Tack: Harness, Breast collars, Dog harness, etc.
21. Home and/or Office articles: Day planners, Wastebaskets, Letter holders, Desk sets, Notebooks, 2/3 ring binders, Clocks. **Any wall item must be ready to be hung.**
22. Cultural Open Class: Ceremonial fans, Masks, Shields, etc.
23. Black Powder/Re-enactment Accessories: Mugs, Powder bags, Powder horns, Shot bags, etc.
24. Covered Vessel: Flask, Bottle, Canteen, etc.
25. Molded Leather: Leather molded or formed over any medium other than leather.
26. Sculpted Leather: Formed over leather dust, chopped leather, leather plugs, etc.
27. Footwear: Boots, Moccasins, Sandals, etc.
28. Archery accessories: Quivers, Wrist guards, Bow cases, etc.
29. Miscellaneous: Any items not included in any other class.
30. Leather Jewelry: Earrings, Necklace, etc.