

## High School *Saddle Seat Pattern #1*

Each item to be scored from 0-10 points.

Total possible is 100 points.

(All trot work will be performed at the rising trot on the correct diagonal unless specified.)

#	Movement	Points	Score
1	From the start point, trot or second gait to point A. Halt.	10	
2	Pivot to face point B. Canter on the left lead to point B and continue cantering a circle to your left. Halt.	10	
3	Perform a circle to your right at the trot or second gait and continue to point C. Halt.	10	
4	Pivot to face point D. Drop your irons.	10	
5	Canter on the right lead to point D. Halt.	10	
6	Trot or second gait to point E. Halt. Pick up your irons.	10	
7	Trot or second gait to the finish point.	10	
8	Rider's position.	10	
9	Riders effective use of aids.	10	
10	Overall impression (Exhibitor presentation, accuracy of figures, suitability of horse/rider combination, ringmanship, etc.	10	
<b>Total</b>		<b>100</b>	

