Siskiyou Golden Fair
2021 Rodeo Rules

The Siskiyou Golden Fair Rodeo Committee is producing 2021 Fair Rodeo. The Rodeo will consist of a performance of 10 contestants or teams per event. The Rodeo will be filled by call in and call back except for traditional Siskiyou County events – Mutton Busting and Saddle Cow.

Performance events: Mutton Busting, Barrel Racing, Break Away Roping, Ranch Broncs, Siskiyou Saddle Cow, Bull Riding, Team Roping, Mixed Team Roping and Ribbon Roping.

QUALIFICATIONS:

The Rodeo will be filled by standard Call In and Call Back procedures. Payment must be made by credit card at call back to qualify for the 2021 Siskiyou Golden Fair Rodeo. The exception being Saddle Cow and Mutton Busting which will be filled with a roll down within qualifier rodeos in Siskiyou County – qualified ties at any rodeo supersede roll downs.

NON-QUALIFICATIONS:

Contestants individually and in team events can only enter the rodeo once per event.

EVENT RULES:

Events will be governed by CCPRA rules, with the exception of Saddle Cow, Ranch Bronc and Ribbon Roping.

Saddle Cow –
1. Chute draw for saddle cow is as follows:
        Chute 1 – May Rodeo Team 3
        Chute 2 – Old Time Rodeo Team 2
        Chute 3 – May Rodeo Team 2
        Chute 4 – Jefferson Stampede Team 2

Chute 5 – Jefferson Stampede Team 3
Chute 6 – Jefferson Stampede Team 1
Chute 7 – Old Time Rodeo Team 1
Chute 8 – Old Time Rodeo Team 3
Chute 9 – May Rodeo Team 1

2. Each team must provide their own saddle; no sharing will be allowed and an attempt to share will result in a disqualification (DQ).
3. All saddles must have a latigo and a cinch.
4. A qualified ride is 6 seconds. In the event the cow falls, the time will continue only if the cow has crossed the plane of the gate when open at a 90-degree angle from the chute and the rider maintains a "riding position" (judge's discretion).
5. Time begins when the cow breaks the plane of the gate open at a 90-degree angle from the chute opening approximately 8'. The timer may be in the arena, or the flagger will drop the flag to start the time.
6. No hand holds (e.g., night latches) may be used. The rider must only use the tail rope and latigo.
7. The hazer cannot touch the cow during the ride.
8. The saddle must be returned to the chute from which the cow was released.
9. Both the Rider and the Hazer must have a hold on the saddle when it is thrown into the chute.
10. No gimmicks are allowed
11. All rules are subject to the judge's discretion.
12. If one member of the qualifying team cannot compete at the fair, the other member must ride and the replacement team member must be the hazer.
13. A team can only compete once at the shootout, representing the qualifier rodeo where they first qualified. If one of those partners has a medical release, the remaining partner must be the rider at the shootout and can find a new hazer.

Ranch Bronc –
1. The rider must ride for 8 seconds.
2. The rider may have a hold on the saddle with both hands and the mark out rule will not apply.
3. Loss of a stirrup will not result in a disqualification.
4. Loss of the bronc rein will result in a disqualification.

Ribbon Roping –
1. A 30 second time limit will be enforced for this event.
2. Roper will only be allowed one loop.

3. A barrier will be in play. 10 second penalty for barrier infraction added to the time.
4. Three legal catches – slick horns, half head and neck roped. All others will result in a DQ.
5. Runner must start and end in the circle.
6. Should the ribbon fall off before the runner touches it, the time will stop when it hits the ground, and the team will get a new run without a barrier on a tap and lap basis.

Mutton Busting –
1. Mutton Busting will only have 6 contestants – two from each qualifying rodeo.
2. Mutton Busting will not have a monetary award, buckle only.

Please note: All contestants including riders, runners and hazers will be required to be in full western attire – cowboy hat, boots and long-sleeved shirt – safety helmets are acceptable in place of cowboy hat.