

# Wyoming's Big Show

## Sweetwater & Daggett County Fair

Horse Show

\* 2021 \*

# 4-H & FFA

## Pattern Book

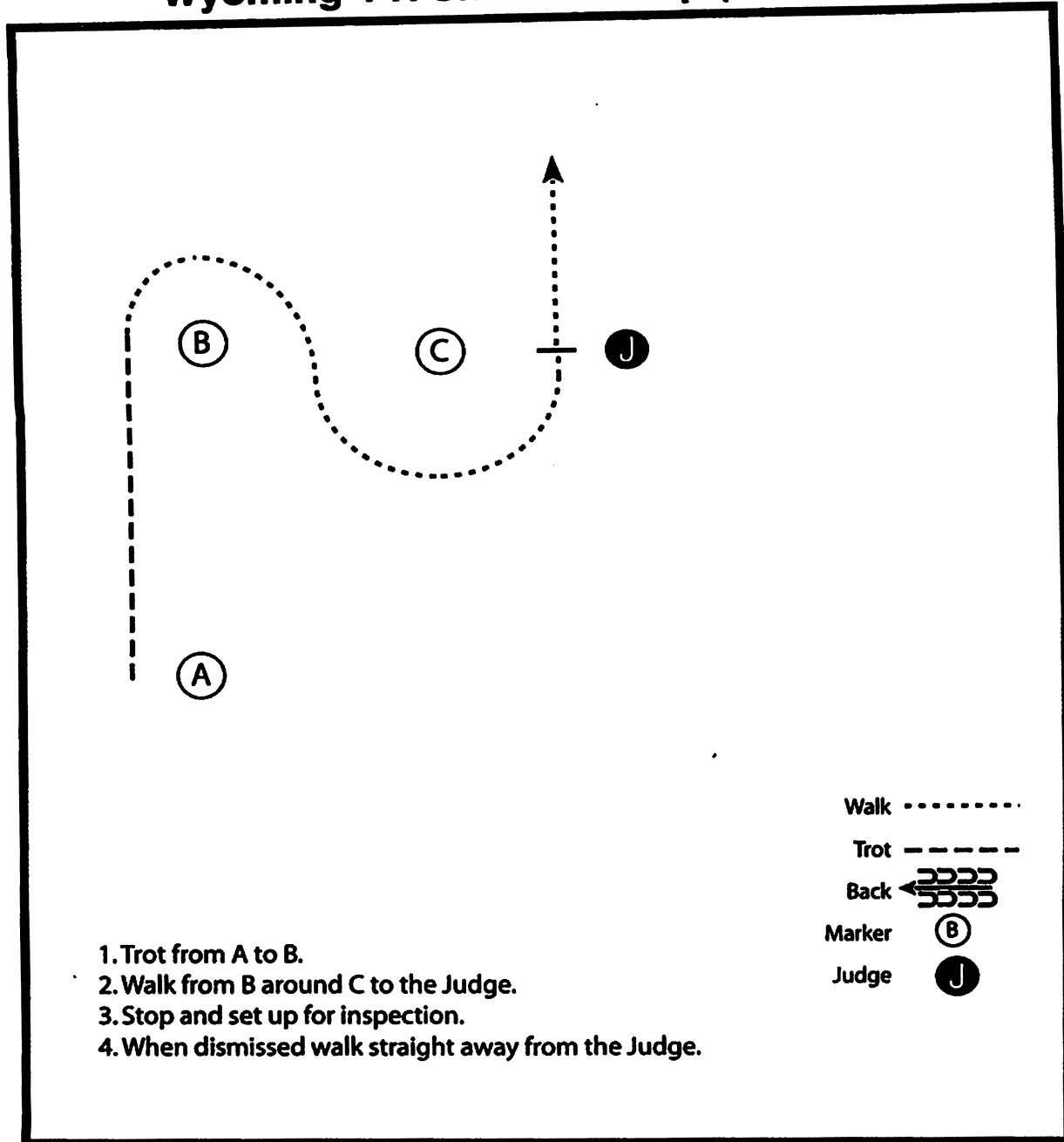
August 1-8, 2021

Please note that patterns may be changed at the Judge's discretion.

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# Wyoming 4-H.

## Wyoming 4-H Showmanship (Junior)-3



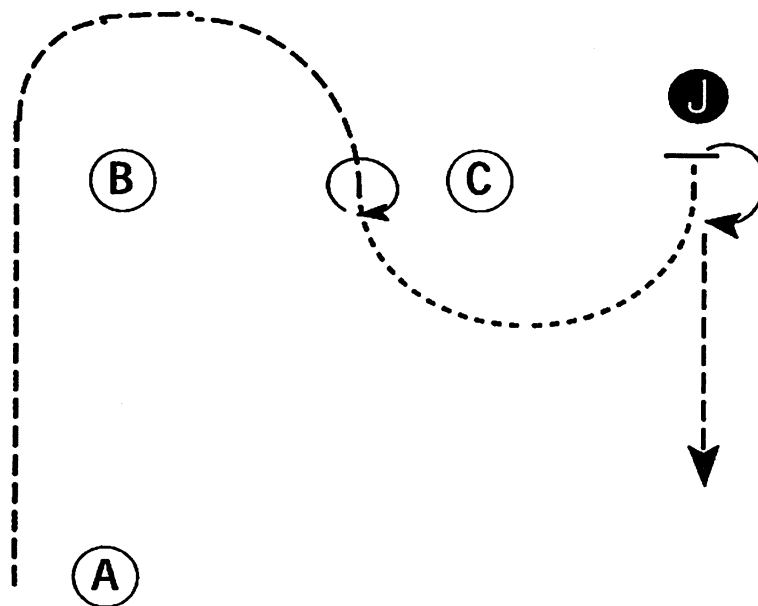
**Pattern Provided by:**

***Wyoming 4-H***

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# Wyoming 4-H

## Wyoming 4-H Showmanship (Intermediate)-2



Be ready at A.

1. Trot from A around B and to C.
2. Stop and perform a 360 degree turn.
3. Walk to the Judge. Stop and set up for inspection.
4. When dismissed perform a 180 degree turn and trot straight away from the Judge.

Walk -----  
Trot -----  
Back ← 3333  
Marker (B)  
Judge (J)

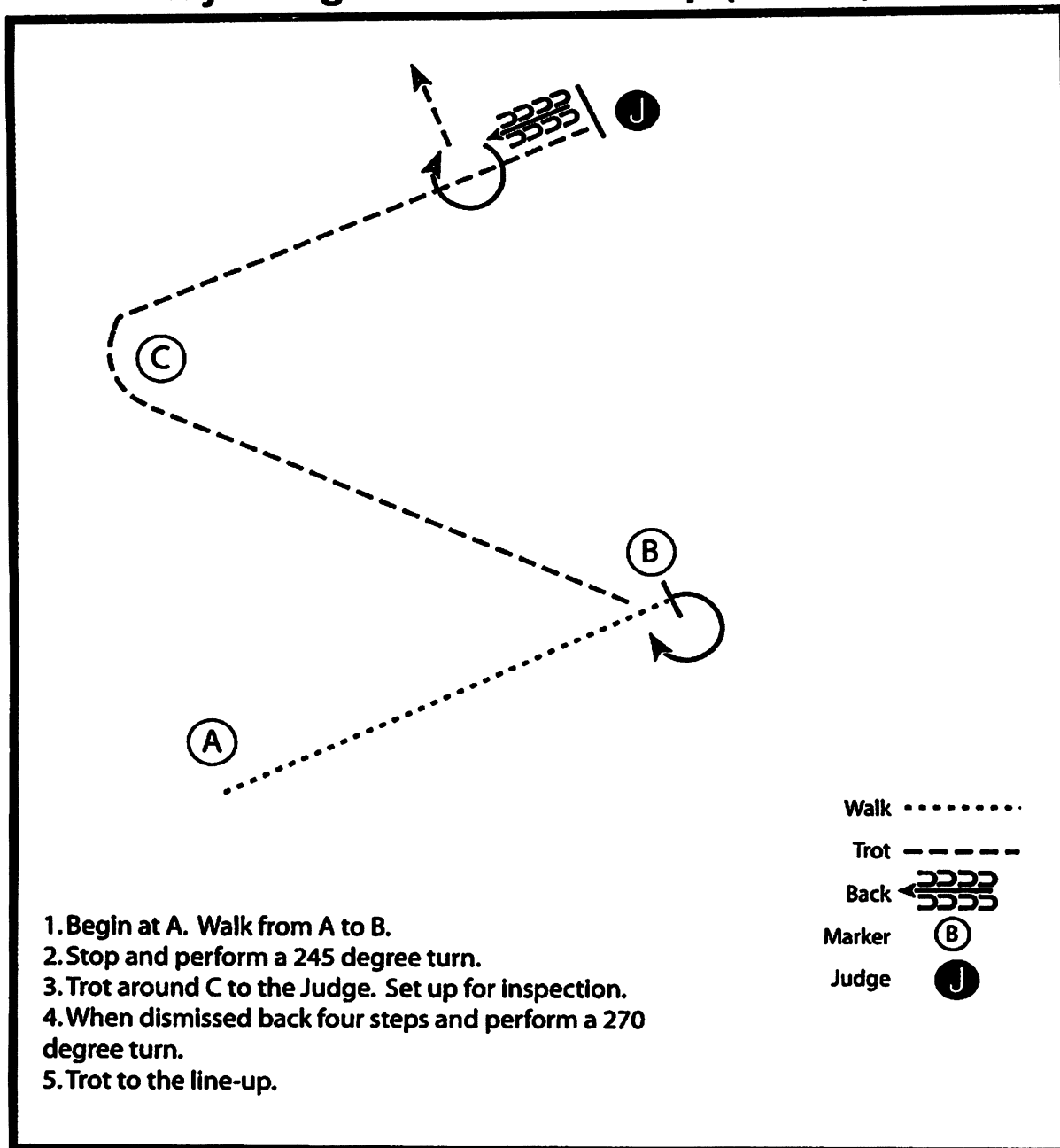
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*Wyoming 4-H*

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# Wyoming 4-H

## Wyoming 4-H Showmanship (Senior)-4



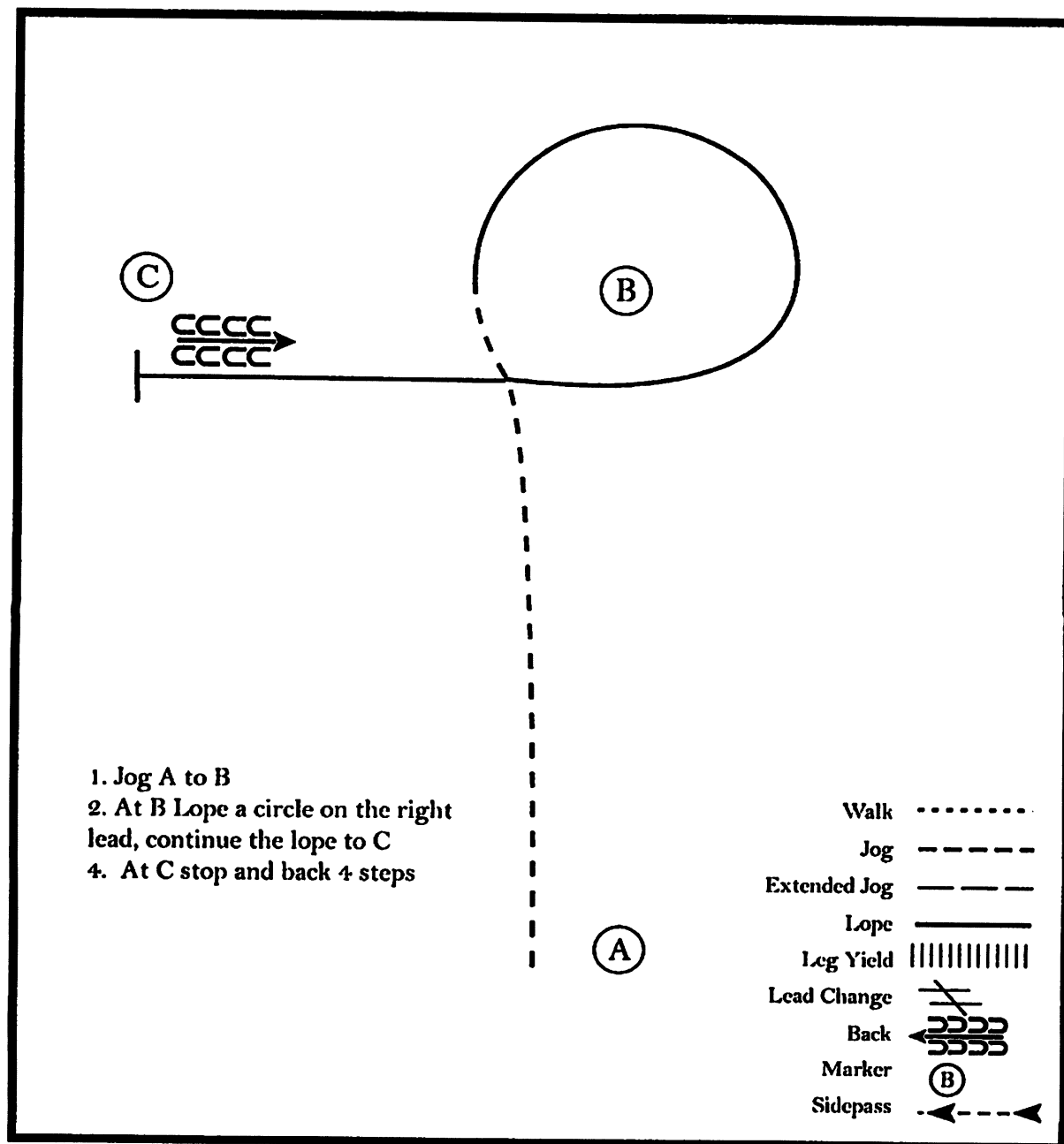
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# Wyoming 4-H

## Wyoming 4-H Western Horsemanship (Junior) -6



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# Wyoming 4-H

## Wyoming 4-H Western Horsemanship (Intermediate) -2

Be ready at A.

1. Jog from A to B.
2. Stop at B and perform a 360 degree turn to the right.
3. Lope on the right lead to C.
4. Even with C, break to an extended jog and circle to the right.
5. Stop at C and back one horse length

Retire to the rail or line up at a jog.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	/ \
Back	← 3 3 3 3 3
Marker	(B)
Sidepass	← ..... →

**Pattern Provided by:**

**Wyoming 4-H**

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# Wyoming 4-H

## Wyoming 4-H Western Horsemanship (Senior) -3

1. Walk to A.
2. Jog to center of A and B.
3. Perform an extended jog through B, C and D as shown.
4. At top of pattern, begin left lead lope to between C and B.
5. Change leads between C and B.
6. Lope with SPEED to A.
7. Slow to lope at A and lope until even with B.
8. Stop at B and back approximately one horse length.
9. Perform a 1/4 turn left and jog away from pattern.

Follow the instructions of your ring steward.

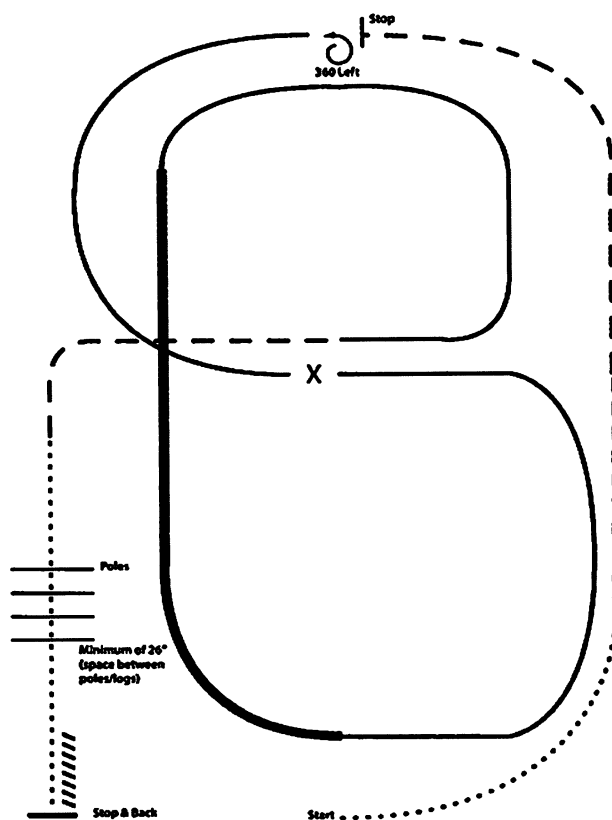
Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

**Pattern Provided by:**

**Wyoming 4-H**

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## RANCH RIDING - PATTERN I



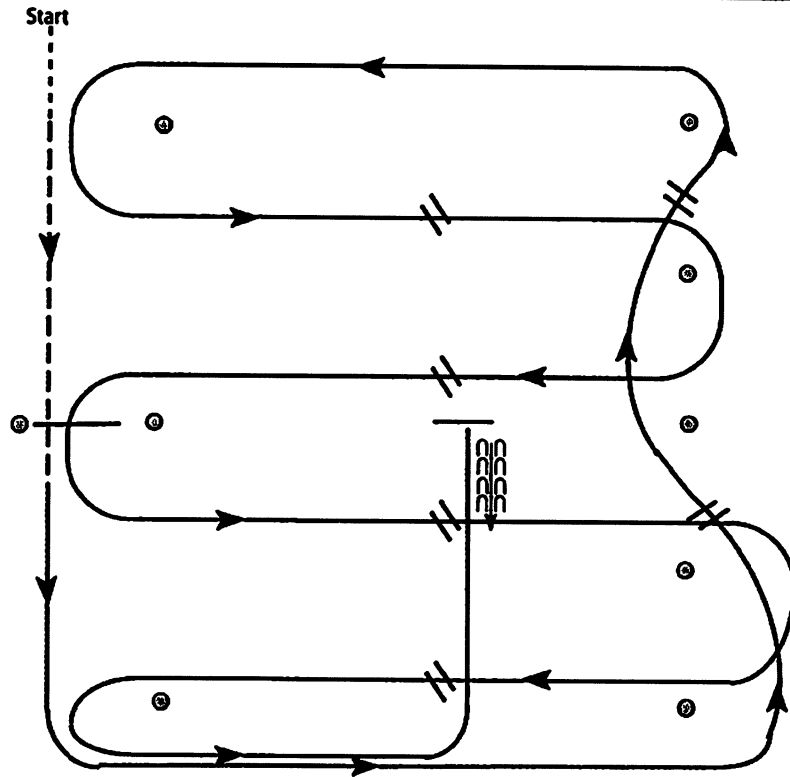
- X Lead Change
- • Walk
- - Trot
- — Ext Trot
- ===== Lope
- ===== Ext Lope
- //////// Back

1. Walk
2. Trot
3. Extend the trot, at the top of the arena ,stop
4. 360 degree turn to the left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over poles
12. Stop and back



# Wyoming 4-H

## Wyoming 4-H Western Riding (Junior/Intermediate)



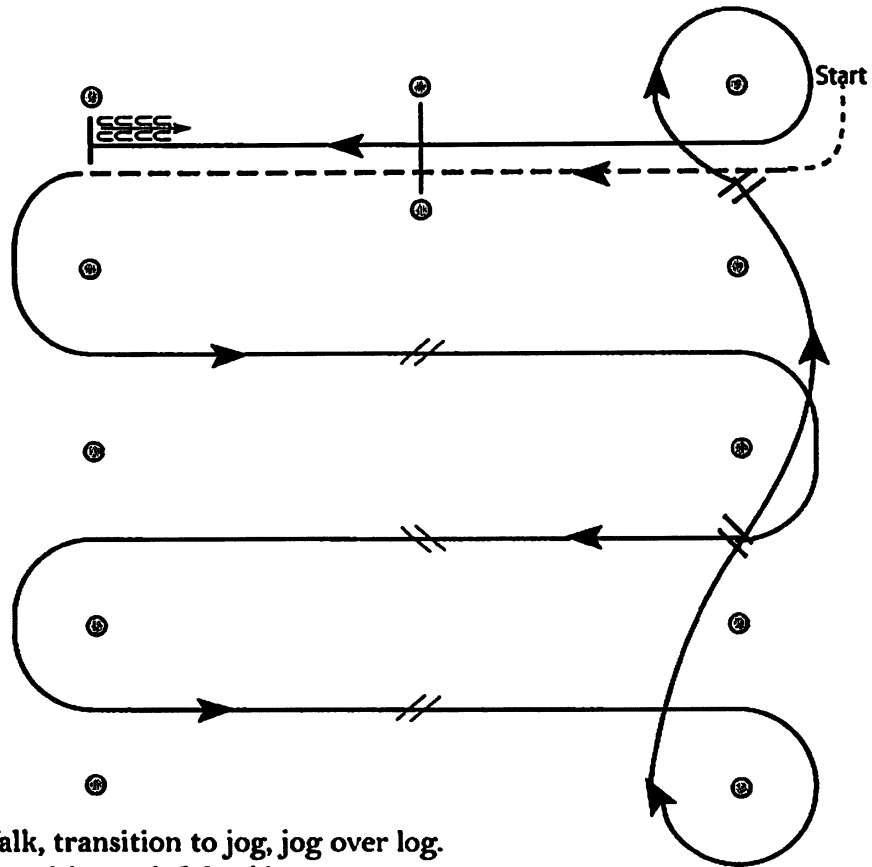
1. Walk at least 15' & jog over log.
2. Transition to left lead and lope around end.
3. First line change.
4. Second line change. Lope around end of arena
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up the center, stop and back.

### Pattern Provided by:

# Wyoming 4-H

# Wyoming 4-H

## Wyoming 4-H Western Riding (Senior)-1

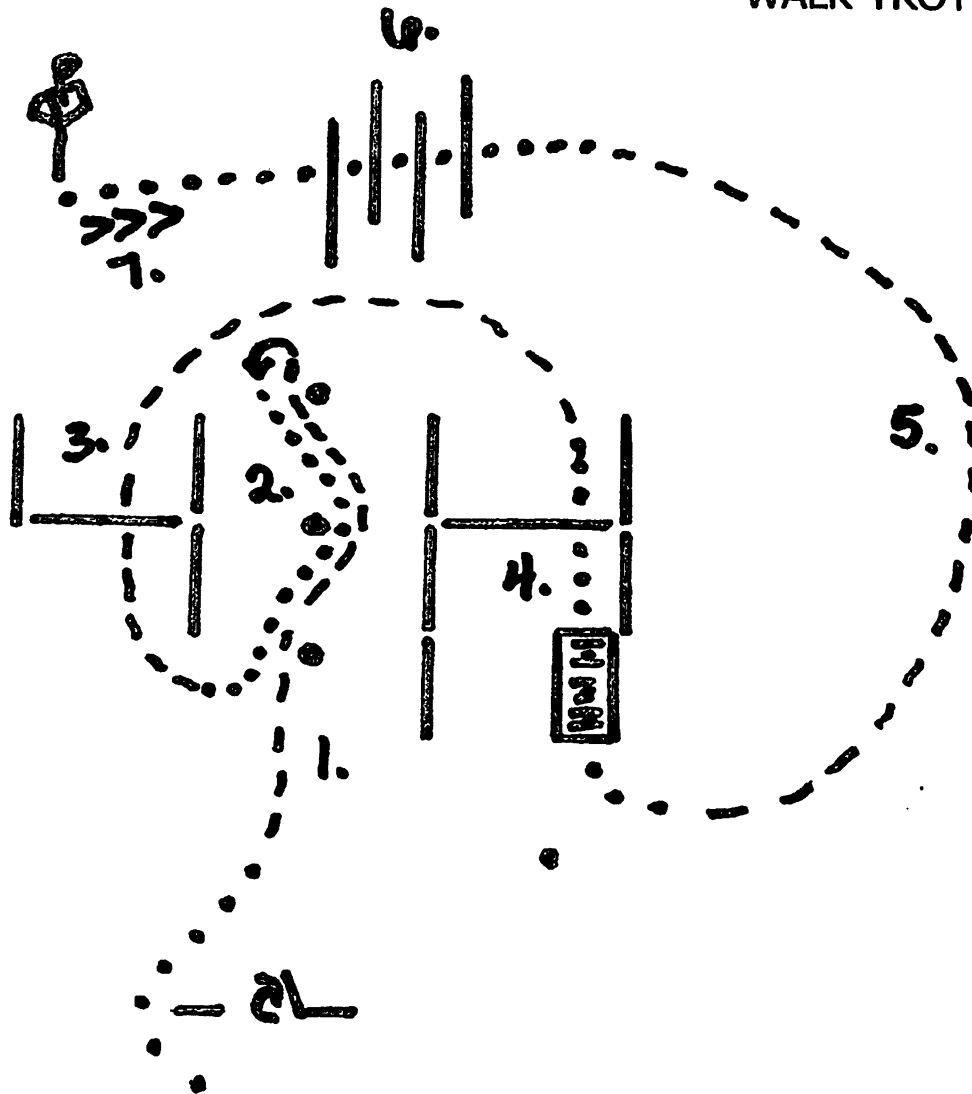


1. Walk, transition to jog, jog over log.
2. Transition to left lead lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change and circle.
8. Lope log.
9. Stop and back.

**Pattern Provided by:**

# Wyoming 4-H

# WALK-TROT TRAIL

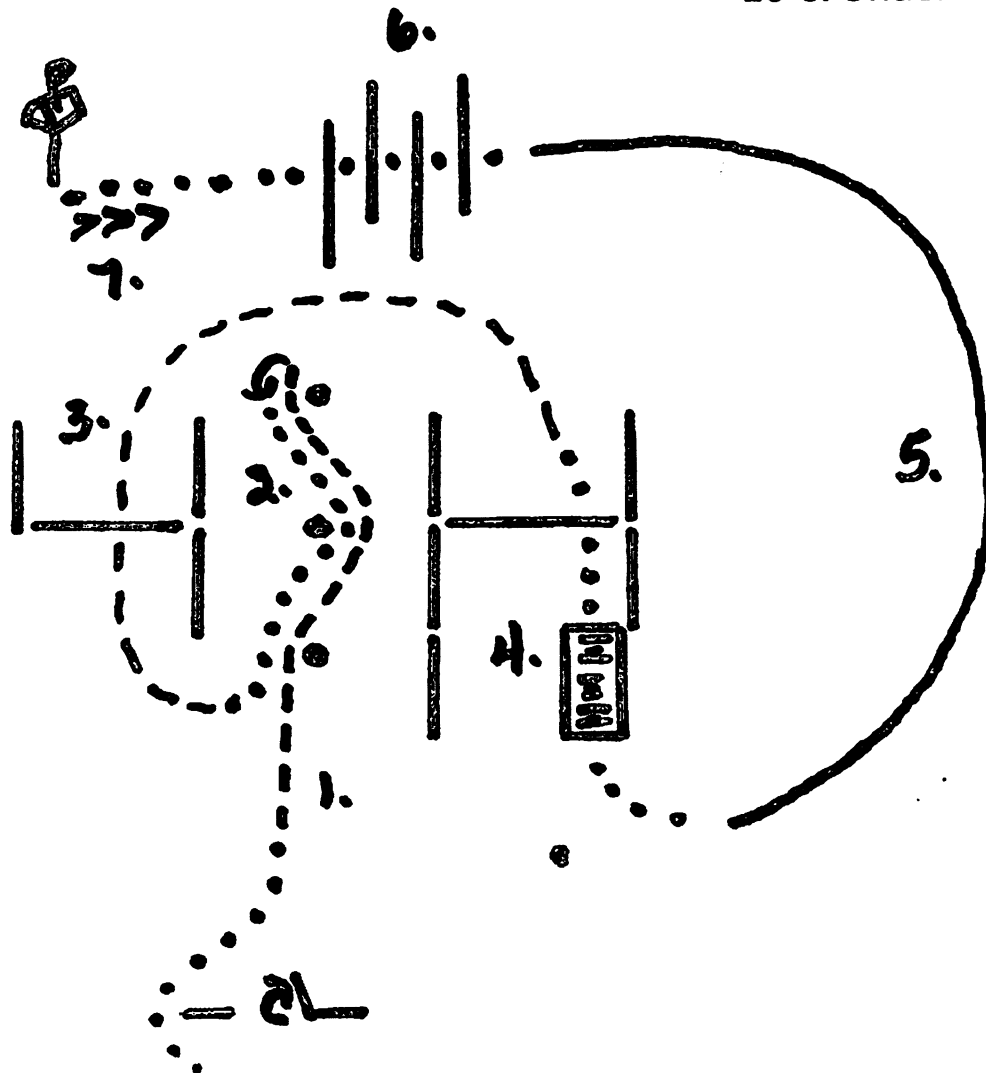


1. Walk around gate, jog thru serpentine
2. Turn around and walk back thru serpentine
3. Jog over "4" obstacle pole to "H" obstacle
4. Walk over pole and bridge
5. Jog to 4 poles
6. Walk over poles to mailbox
7. Back 3 steps

## Legend

Walk	.....
Jog	-----
Lope	_____
Back	<<<<<<

# 10 & Under TRAIL

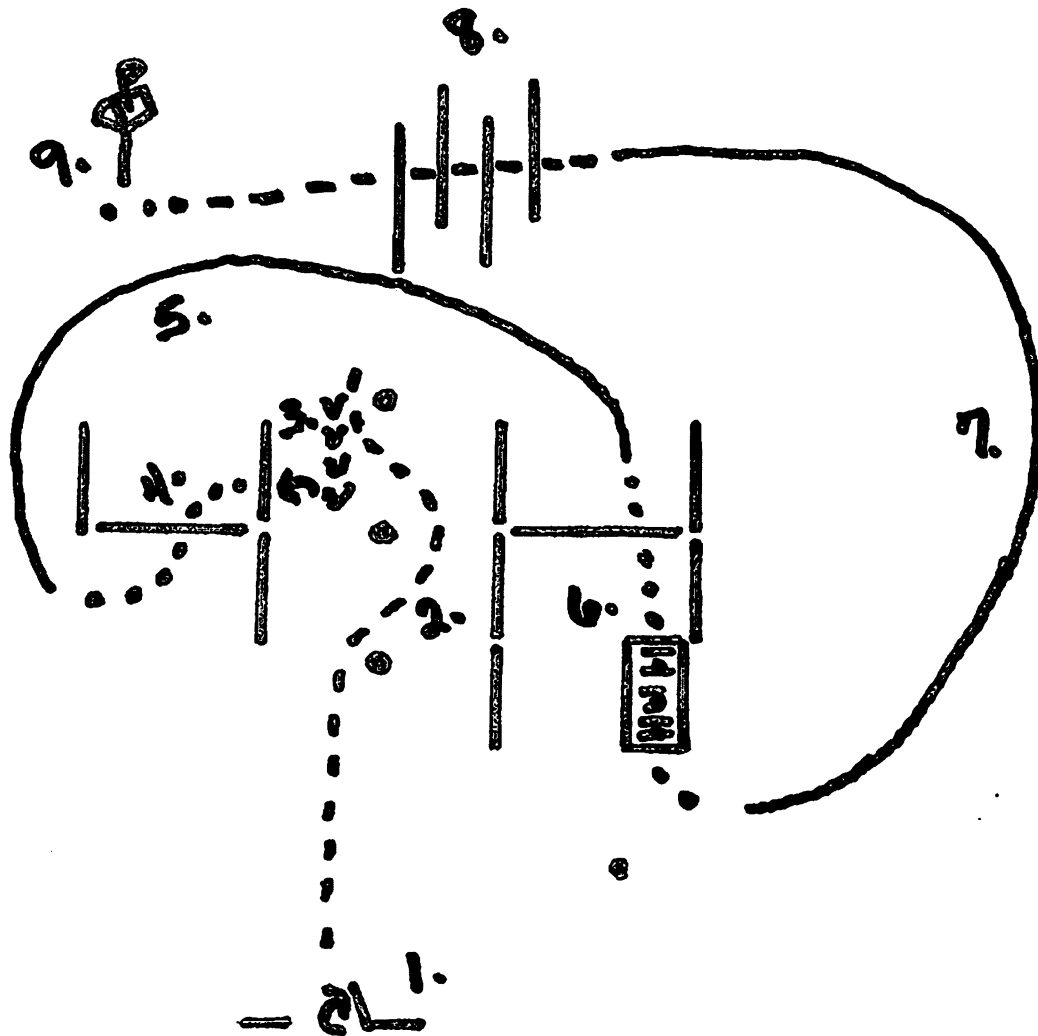


1. Walk around gate, jog thru serpentine
2. Turn around and walk back thru serpentine
3. Jog over "4" pole to "H" obstacle
4. Walk over pole and bridge
5. Lope, left lead, to 4 poles
6. Walk over poles to mailbox
7. Back 3 steps

## Legend

Walk	.....
Jog	-----
Lope	_____
Back	<<<<<<<

# 11 - 13 TRAIL

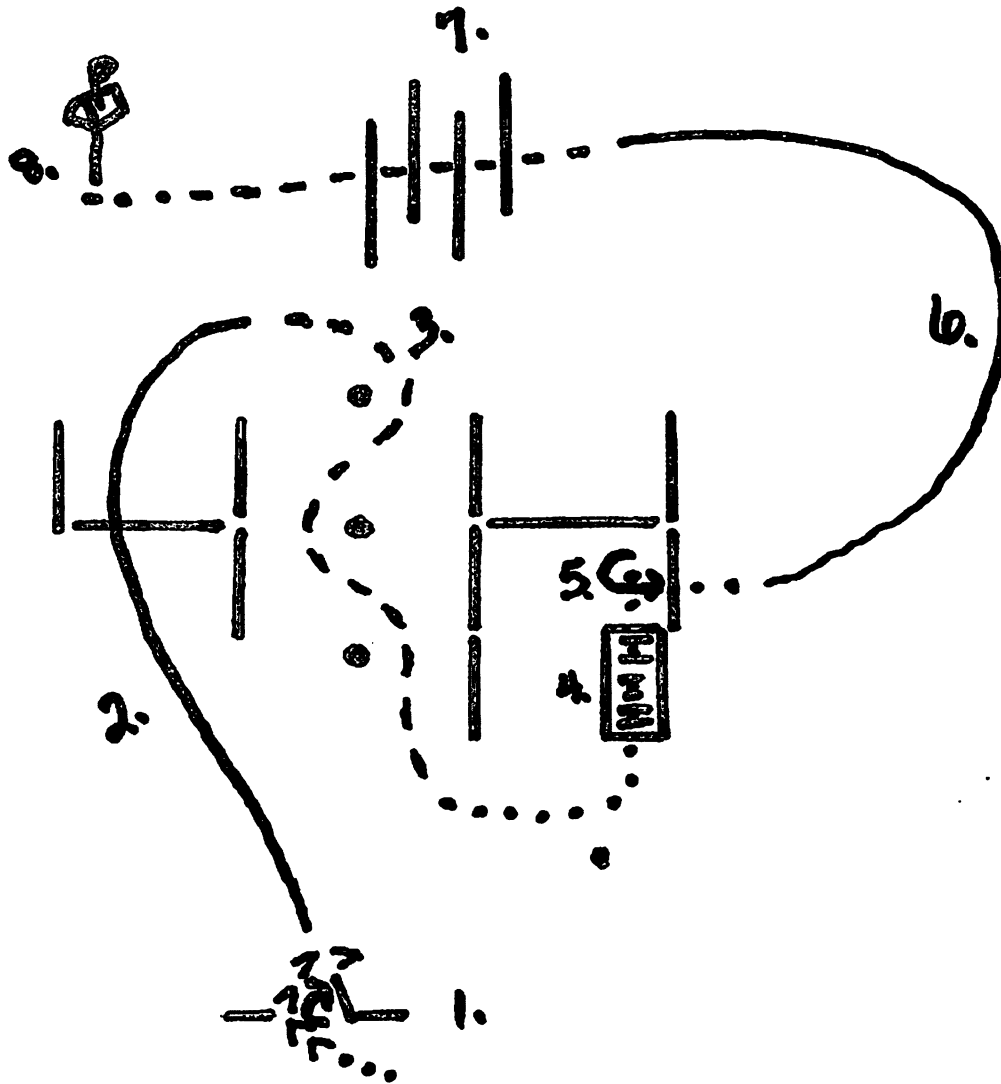


1. Work the gate (right hand push)
2. Jog thru the serpentine, stop at top cone
3. Back a few steps, turn 90 degrees left
4. Walk over poles in the "4" obstacle
5. Lope, right lead, to the "H" obstacle
6. Walk over pole and bridge
7. Lope, left lead
8. Jog over poles
9. Check mail

## Legend

Walk	.....
Jog	-----
Lope	-----
Back	<<<<<
Side Pass	~~~~~

# ADULT and 14 - 18 TRAIL



1. Work the gate (left hand push)
2. Lope, right lead over "4" pole
3. Jog thru serpentine
4. Walk over bridge
5. Turn 270 degrees left. Walk out of "H"
6. Lope Left Lead
7. Jog over poles
8. Check mail

## Legend

- |           |       |
|-----------|-------|
| Walk      | ..... |
| Jog       | ----- |
| Lope      | ----- |
| Back      | <<<<< |
| Side Pass | ~~~~~ |

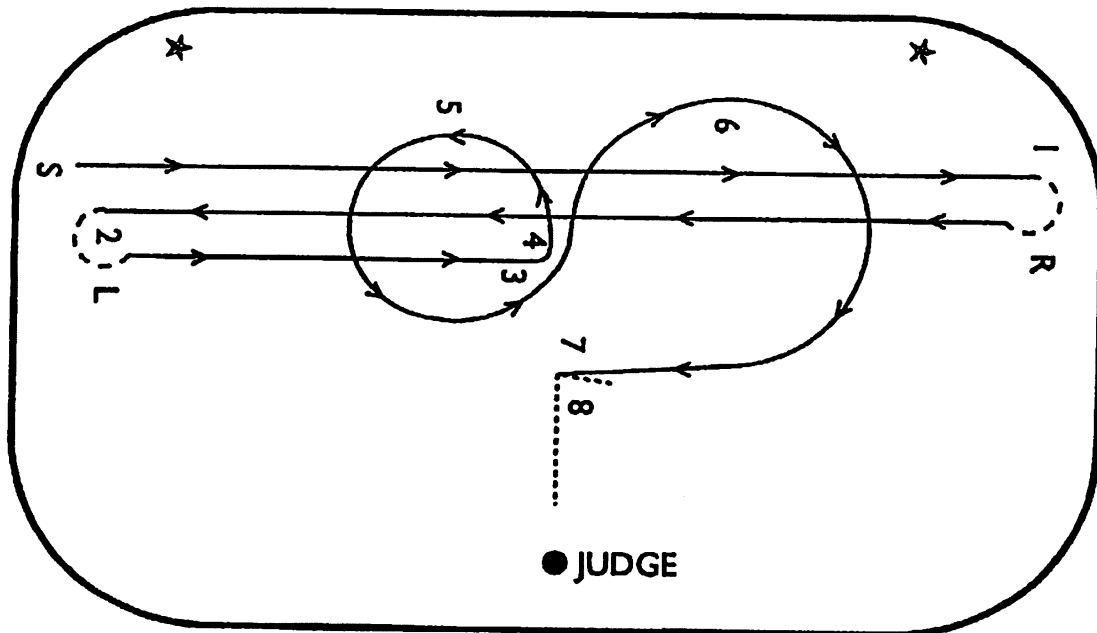
# Wyoming 4-H

## Wyoming 4-H Reining Pattern (Junior) – 1

The ride pattern follows:

- S. Start - run with speed.
1. Stop - pivot to right and run with speed.
2. Stop - pivot to left and run.
3. Sliding stop.
4. Quarter turn to left.
5. Begin slow circle to the left in correct lead.
6. Ride circle to right with speed in correct lead.
7. Sliding stop - settle horse.
8. Back.
9. Ride to judge for inspection.

A bridle may be dropped at a Judge's discretion.



Pattern Provided by: *Wyoming 4-H*

# Wyoming 4-H

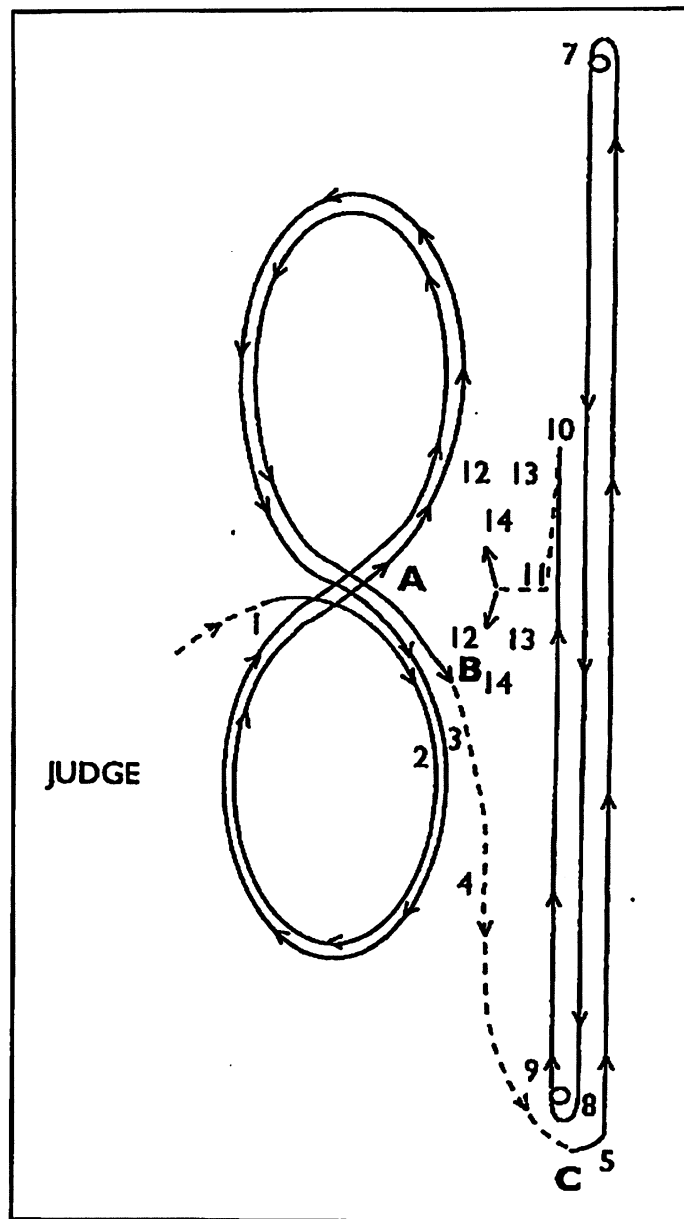
## Wyoming 4-H Reining Pattern (Intermediate) – 1

The arena or plot should be approximately 50 feet by 150 feet.

The ride pattern follows:

Enter arena and approach starting position.

1. Begin work to the right.
2. First figure 8, slow.
3. Second figure 8, faster. (Lead change must take place at point A.)
4. Proceed from point B to point C at walk or trot.
5. Begin run, staying at least 20 feet off the fence or wall.
6. Come to a sliding stop.
7. Turn away from the rail, do a spin and a half with no hesitation.
8. Repeat 6.
9. Repeat 7.
10. Sliding stop.
11. Back over slide marks.
12. Pivot right or left, 90 degrees.
13. Pivot the opposite direction, 180 degrees.
14. Pivot in direction taken in 12, 90 degrees.
15. Walk to judge.
16. The bridle may be dropped at the judge's discretion.

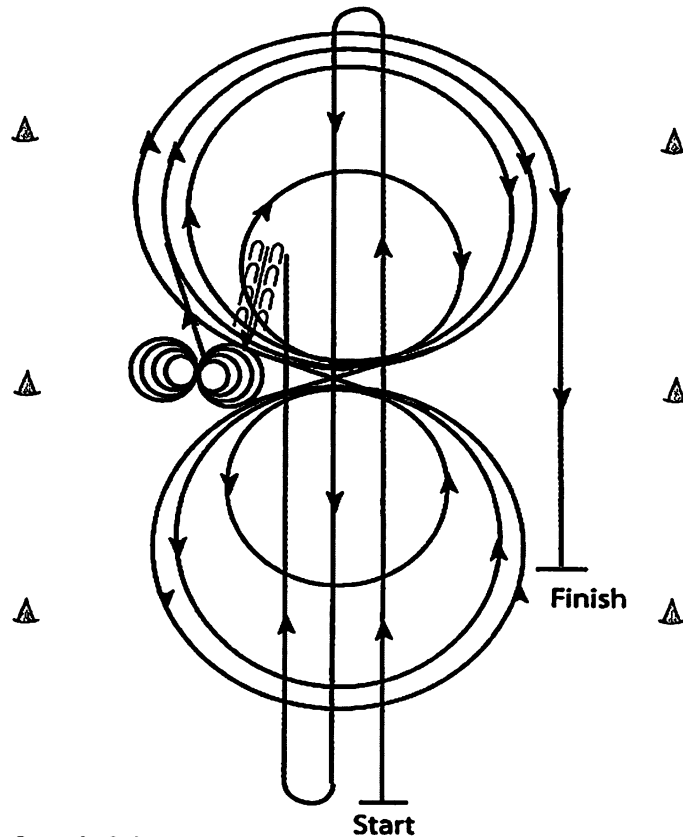


Pattern Provided by: *Wyoming 4-H*



# Wyoming 4-H

Reining (Senior) -4 and Adult



1. Run at speed to the far end of the arena past the end marker and do a left rollback – no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback – no hesitation.
3. Run past the center marker and do a sliding stop. Back up to the center of the arena at least ten feet (3m). Hesitate.
4. Complete four spins to the right.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
7. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
8. Begin a large fast circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Hesitate to demonstrate completion of the pattern. Rider may drop bridle to the designated judge.

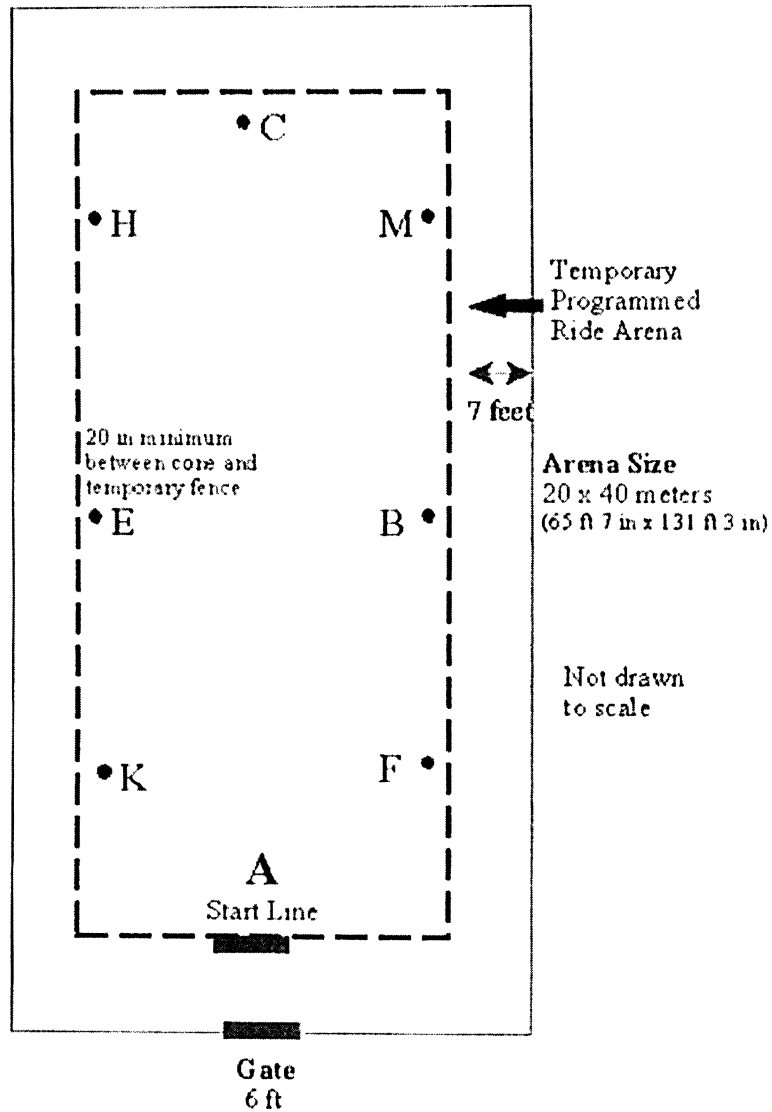
Pattern Provided by:

Wyoming 4-H

# Wyoming 4-H

## Wyoming 4-H – Arena Layout

### *Programmed Ride*



Pattern Provided by:

*Wyoming 4-H*

# 2019 USEF TRAINING LEVEL TEST 1

## PURPOSE

To confirm that the horse demonstrates correct basics, is supple and moves freely forward in a clear rhythm with a steady tempo, accepting contact with the bit.

All trot work may be ridden sitting or rising, unless stated.

Halts may be through the walk.

READER PLEASE NOTE: Anything in parentheses should not be read.

## INTRODUCE

Working trot; working canter; medium walk; free walk; 20m circles in trot and canter

## ENTRY NO:

### Conditions:

ARENA SIZE: Standard or Small

AVERAGE RIDE TIME: 5:00 (Std.) or 4:00 (Small)

(from entry at A to final halt)

Suggested to add at least 2 min. for scheduling purposes

## MAXIMUM PTS: 260

TEST		DIRECTIVES		POINTS	COEFFICIENT	TOTAL	REMARKS
1.	A X	Enter working trot Halt, salute Proceed working trot	Regularity and quality of trot; willing, calm transitions; straightness; attentiveness; immobility (min. 3 seconds)				
2.	C E	Track left Circle left 20m	Regularity and quality of trot; shape and size of circle; bend; balance		2		
3.	A	Circle left 20m developing left lead canter in first quarter of circle	Willing, calm transition; regularity and quality of gaits; shape and size of circle; bend; balance				
4.	A-F-B	Working canter	Regularity and quality of canter; bend and balance in corner; straightness				
5.	Between B & M	Working trot	Willing, calm transition; regularity and quality of gaits; straightness; bend and balance in corner		2		
6.	C	Medium walk	Willing, calm transition; regularity and quality of walk; bend and balance in corner		2		
7.	E-F F	Change rein, free walk Medium walk	Regularity and quality of walks; reach and ground cover of free walk allowing complete freedom to stretch the neck forward and downward; straightness; willing, calm transitions		2		
8.	A	Working trot	Willing, calm transition; regularity and quality of trot; bend and balance in corner; straightness				
9.	E	Circle right 20m	Regularity and quality of trot; shape and size of circle; bend; balance		2		
10.	C	Circle right 20m developing right lead canter in first quarter of circle	Willing, calm transition; regularity and quality of gaits; shape and size of circle; bend; balance				
11.	C-M-B	Working canter	Regularity and quality of canter; bend and balance in corner; straightness				
12.	Between B & F	Working trot	Willing, calm transition; regularity and quality of gaits; straightness; bend and balance in corner		2		
13.	A X	Down centerline Halt, salute	Bend and balance in turn; regularity and quality of trot; willing, calm transition; straightness; attentiveness; immobility (min. 3 seconds)				
Leave arena at A in free walk.							





United States Equestrian Federation, Inc.  
**2019 USEF TRAINING LEVEL TEST 1**

\_\_\_\_\_  
Name of Competition

\_\_\_\_\_  
Date of Competition

\_\_\_\_\_  
Name and Number of Horse

\_\_\_\_\_  
Name of Rider

**Final Score**  
**Maximum Pts: 260**

\_\_\_\_\_  
Points

\_\_\_\_\_  
Percent

\_\_\_\_\_  
Name of Judge

\_\_\_\_\_  
Signature of Judge

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# 2019 USEF TRAINING LEVEL TEST 1

<p><b>1</b></p> <p>A Enter working trot</p> <p>X Halt, Salute</p> <p>Proceed working trot</p>	<p><b>2</b> 2 Coefficient</p> <p>C Track left</p> <p>E Circle left 20m</p>	<p><b>3</b></p> <p>A Circle left 20m developing left lead canter in first quarter of circle</p>	<p><b>4</b></p> <p>A - F - B Working canter</p>
<p><b>5</b> 2 Coefficient</p> <p>Between B &amp; M Working trot</p>	<p><b>6</b> 2 Coefficient</p> <p>C Medium walk</p>	<p><b>7</b> 2 Coefficient</p> <p>E - F Change rein, free walk</p> <p>F Medium walk</p>	<p><b>8</b></p> <p>A Working trot</p>
<p><b>9</b> 2 Coefficient</p> <p>E Circle right 20m</p>	<p><b>10</b></p> <p>C Circle right 20m developing right lead canter in first quarter of circle</p>	<p><b>11</b></p> <p>C - M - B Working canter</p>	<p><b>12</b> 2 Coefficient</p> <p>Between B &amp; F Working trot</p>
<p><b>13</b></p> <p>A Down centerline</p> <p>X Halt, salute</p>	<p>MEDIUM WALK ..... WORKING TROT ..... WORKING CANTER .....</p> <p>FREE WALK - - - - -</p>		





**2019 USEF TRAINING LEVEL TEST 1****Call Sheet**

		Test	Coefficient
1.	A X	Enter working trot Halt, salute Proceed working trot	
2.	C E	Track left Circle left 20m	2
3.	A	Circle left 20m developing left lead canter in first quarter of circle	
4.	A – F – B	Working canter	
5.	Between B & M	Working trot	2
6.	C	Medium walk	2
7.	E – F F	Change rein, free walk Medium walk	2
8.	A	Working trot	
9.	E	Circle right 20m	2
10.	C	Circle right 20m developing right lead canter in first quarter of circle	
11.	C – M – B	Working canter	
12.	Between B & F	Working trot	2
13.	A X	Down centerline Halt, salute	



# 2019 USEF TRAINING LEVEL TEST 2

## PURPOSE

To confirm that the horse demonstrates correct basics, is supple and moves freely forward in a clear rhythm with a steady tempo, accepting contact with the bit.

All trot work may be ridden sitting or rising, unless stated.

Halts may be through the walk.

*READER PLEASE NOTE: Anything in parentheses should not be read.*

## INTRODUCE

## ENTRY NO:

Stretch circle in trot

## Conditions:

ARENA SIZE: Standard or Small

AVERAGE RIDE TIME: 5:30 (Std.) or 4:30 (Small)

(from entry at A to final halt)

*Suggested to add at least 2 min. for scheduling purposes*

**MAXIMUM PTS: 290**

	TEST	DIRECTIVES	POINTS	COEFFICIENT	TOTAL	REMARKS
1.	A X	Enter working trot Halt, salute Proceed working trot	Regularity and quality of trot; willing, calm transitions; straightness; attentiveness; immobility (min. 3 seconds)			
2.	C B	Track right Circle right 20m	Regularity and quality of trot; shape and size of circle; bend; balance			
3.	K-X-M	Change rein	Regularity and quality of trot; straightness; bend and balance in corner	2		
4.	Between C & H	Working canter left lead	Willing, calm transition; regularity and quality of gaits; bend and balance in corner; straightness	2		
5.	E	Circle left 20m	Regularity and quality of canter; shape and size of circle; bend; balance			
6.	Between E & K	Working trot	Willing, calm transition; regularity and quality of gaits; straightness			
7.	A Before A A	Circle left 20m rising trot, allowing the horse to stretch forward and downward while maintaining contact Shorten the reins Working trot	Forward and downward stretch over the back into a light contact, maintaining balance and quality of trot; bend; shape and size of circle; willing, calm transitions			
8.	F F-E	Medium walk Change rein, medium walk	Willing, calm transition; regularity and quality of walk	2		
9.	E-M M	Change rein, free walk Medium walk	Regularity and quality of walks; reach and ground cover of free walk allowing complete freedom to stretch the neck forward and downward; straightness; willing, calm transitions	2		
10.	C	Working trot	Willing, calm transition; regularity and quality of trot; bend and balance in corner; straightness			
11.	E	Circle left 20m	Regularity and quality of trot; shape and size of circle; bend; balance			
12.	F-X-H	Change rein	Regularity and quality of trot; straightness; bend and balance in corner	2		
13.	Between C & M	Working canter right lead	Willing, calm transition; regularity and quality of gaits; bend and balance in corner; straightness	2		
14.	B	Circle right 20m	Regularity and quality of canter; shape and size of circle; bend; balance			
15.	Between B & F	Working trot	Willing, calm transition; regularity and quality of gaits, straightness			
16.	A X	Down centerline Halt, salute	Bend and balance in turn; regularity and quality of trot; willing, calm transition; straightness; attentiveness; immobility (min. 3 seconds)			
Leave arena at A in free walk.						





## 2019 USEF TRAINING LEVEL TEST 2



COLLECTIVE MARKS				
GAITS (Freedom and regularity)		1		
IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back; engagement of the hindquarters)		2		
SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of bit and aids; straightness; lightness of forehand and ease of movements)		2		
RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following mechanics of the gaits)		1		
RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)		1		
FURTHER REMARKS:				
<b>To be deducted</b> Errors of the course and omissions are penalized				<b>SUBTOTAL:</b>
				<b>ERRORS:</b> (-                      )
				<b>TOTAL POINTS:</b> (Max Points: 290)

United States Equestrian Federation, Inc. <b>2019 USEF TRAINING LEVEL TEST 2</b>	
Name of Competition	
Date of Competition	
Name and Number of Horse	
Name of Rider	
<b>Final Score</b> Maximum Pts: 290	
Points	Percent
Name of Judge	
Signature of Judge	

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# 2019 USEF TRAINING LEVEL TEST 2

<p><b>1</b></p> <p><b>A</b> Enter working trot</p> <p><b>X</b> Halt, Salute</p> <p>Proceed working trot</p>	<p><b>2</b></p> <p><b>C</b> Track right</p> <p><b>B</b> Circle right 20m</p>	<p><b>3</b> 2 Coefficient</p> <p><b>K - X - M</b> Change rein</p>	<p><b>4</b> 2 Coefficient</p> <p><b>Between C &amp; H</b> Working canter left lead</p>
<p><b>5</b></p> <p><b>E</b> Circle left 20m</p>	<p><b>6</b></p> <p><b>Between E &amp; K</b> Working trot</p>	<p><b>7</b></p> <p><b>A</b> Circle left 20m rising trot allowing horse to stretch forward and downward, while maintaining contact</p> <p>Before A Shorten reins</p> <p><b>A</b> Working trot</p>	<p><b>8</b> 2 Coefficient</p> <p><b>F</b> Medium walk</p> <p><b>F - E</b> Change rein, medium walk</p>
<p><b>9</b> 2 Coefficient</p> <p><b>E - M</b> Change rein, free walk</p> <p><b>M</b> Medium walk</p>	<p><b>10</b></p> <p><b>C</b> Working trot</p>	<p><b>11</b></p> <p><b>E</b> Circle left 20m</p>	<p><b>12</b> 2 Coefficient</p> <p><b>F - X - H</b> Change rein</p>
<p><b>13</b> 2 Coefficient</p> <p><b>Between C &amp; M</b> Working canter right lead</p>	<p><b>14</b></p> <p><b>B</b> Circle right 20m</p>	<p><b>15</b></p> <p><b>Between B &amp; F</b> Working trot</p>	<p><b>16</b></p> <p><b>A</b> Down centerline</p> <p><b>X</b> Halt, salute</p>





## 2019 USEF TRAINING LEVEL TEST 2

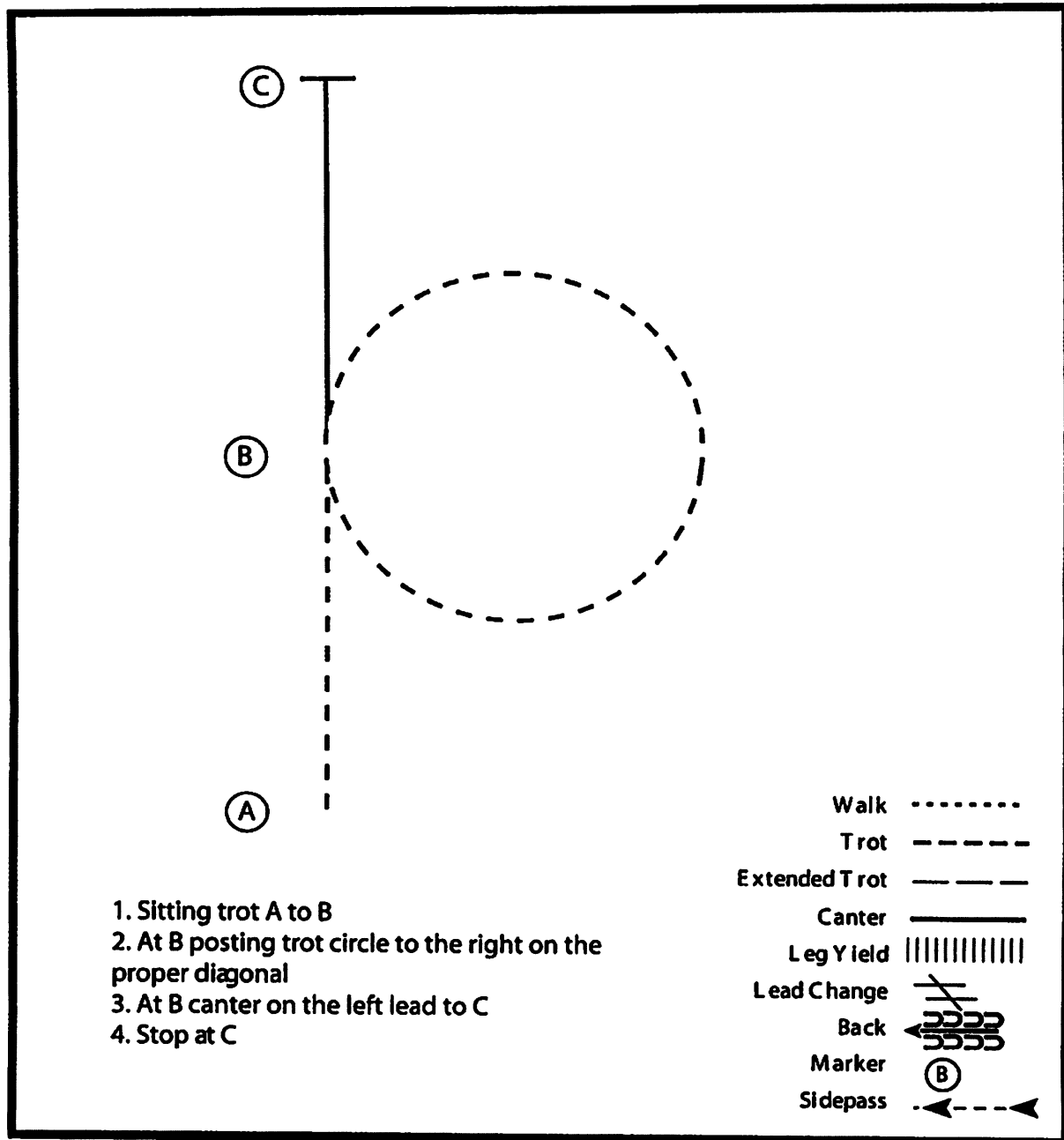
### Call Sheet

		Test	Coefficient
1.	A X	Enter working trot Halt, salute Proceed working trot	
2.	C B	Track right Circle right 20m	
3.	K – X – M	Change rein	2
4.	Between C & H	Working canter left lead	2
5.	E	Circle left 20m	
6.	Between E & K	Working trot	
7.	A  Before A A	Circle left 20m in rising trot allowing the horse to stretch forward and downward while maintaining contact Shorten the reins Working trot	
8.	F F – E	Medium walk Change rein, medium walk	2
9.	E – M M	Change rein, free walk Medium walk	2
10.	C	Working trot	
11.	E	Circle left 20m	
12.	F – X – H	Change rein	2
13.	Between C & M	Working canter right lead	2
14.	B	Circle right 20m	
15.	Between B & F	Working trot	
16.	A X	Down centerline Halt, salute	



# Wyoming 4-H

## Wyoming 4-H Hunt Seat Equitation (Junior) -5



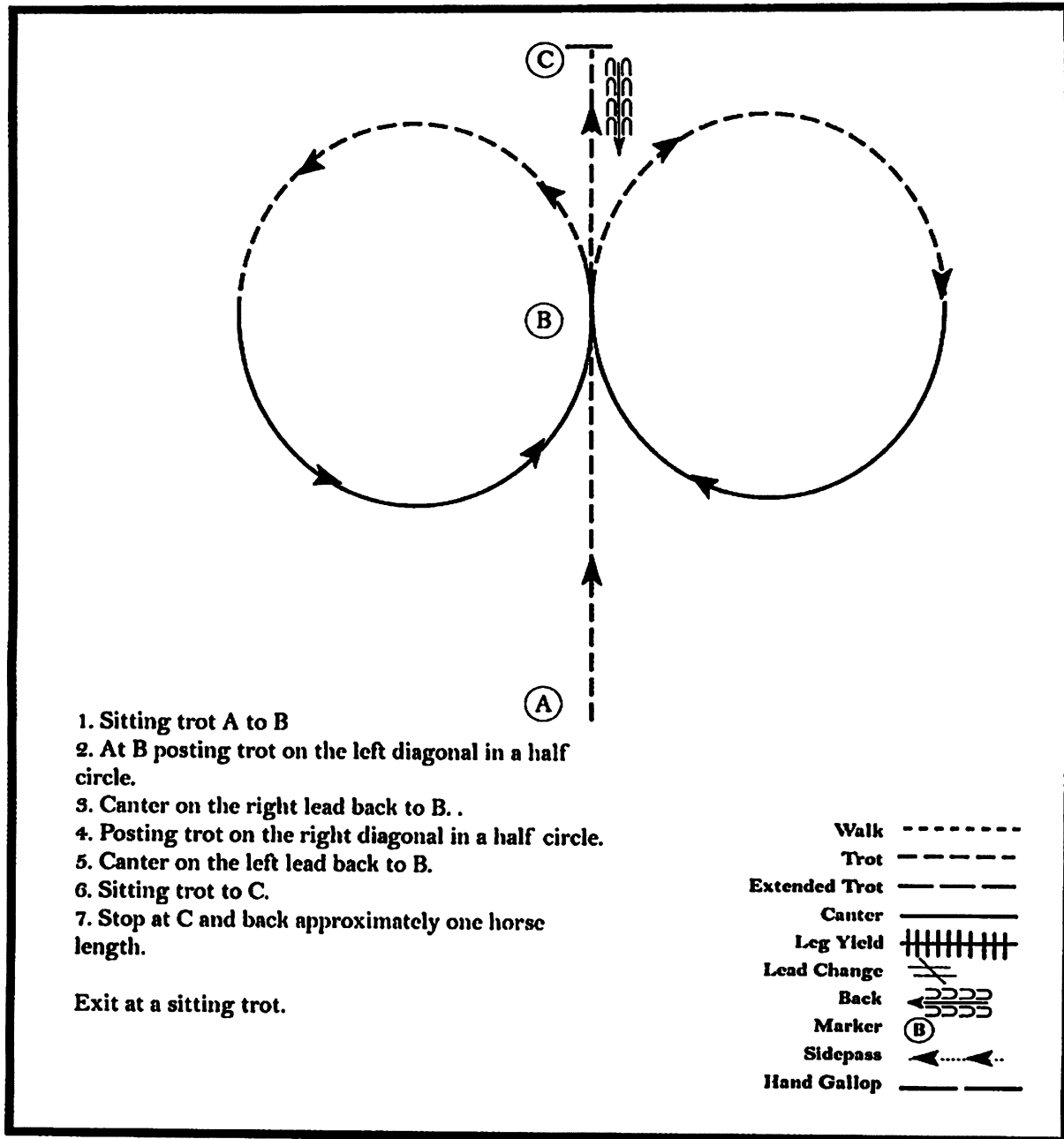
Pattern Provided by:

*Wyoming 4-H*

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# Wyoming 4-H

## Wyoming 4-H Hunt Seat Equitation (Intermediate) -1



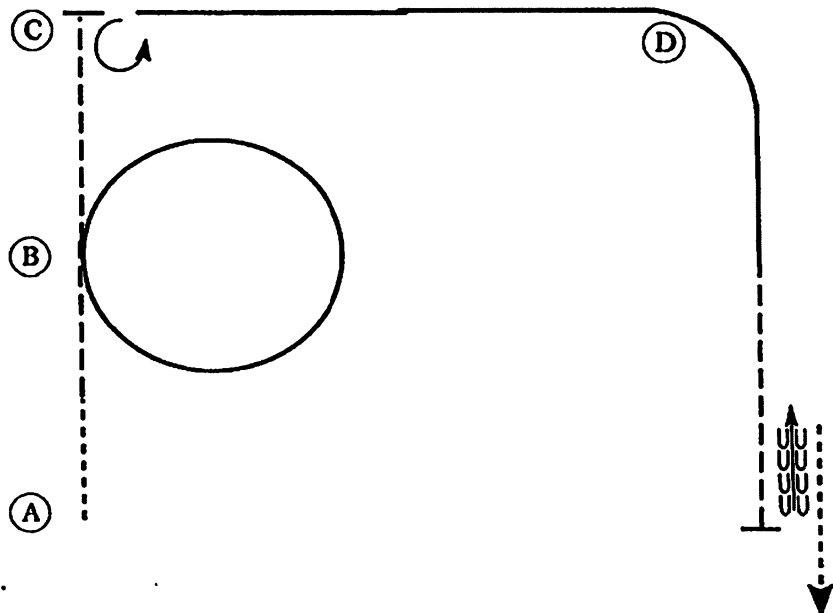
Pattern Provided by:

*Wyoming 4-H*

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# Wyoming 4-H

## Wyoming 4-H Hunt Seat Equitation (Senior) – 3



Be ready at A.

1. Walk two horse lengths from A.
2. Sitting trot to B.
3. Canter a circle to the right at B.
4. Posting trot on the left diagonal to C.
5. Stop at C and perform a 270 degree turn on the forehand to the left.
6. Canter on the left lead to and around D.
7. When even with B, begin a posting trot on the right diagonal.
8. Stop when even with A and back approximately one horse length.

Walk away from D and follow the instructions of your ring steward.

Walk	-----
Trot	-----
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	↗ ↘
Back	←←←←
Marker	(B)
Sidepass	↔
Hand Gallop	-----

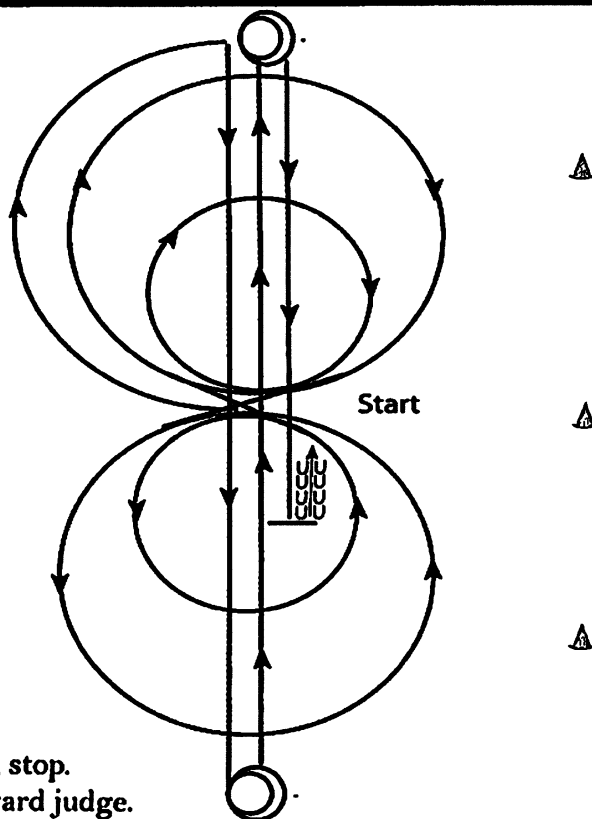
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# Wyoming 4-H

## Wyoming 4-H Working Cow - Dry Work (Intermediate)-4



Pattern 12

Trot to center of arena, stop.

Start pattern facing toward judge.

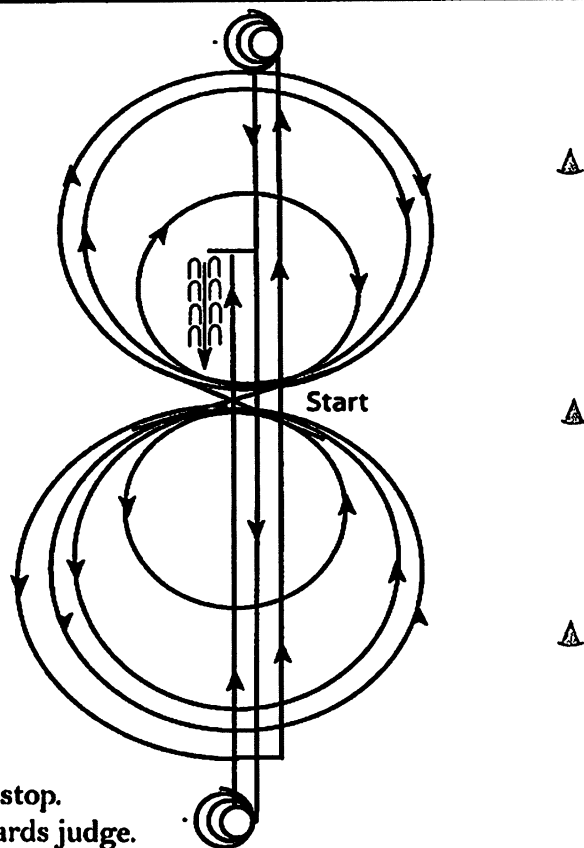
1. Beginning on the right lead, complete 2 circles to the right; the first circle large and fast and the second circle small and slow. Change leads at the center of the arena.
2. Complete 2 circles to the left, the first circle large and fast and the second small and slow. Change leads at the center of the arena.
3. Continue around end of arena without breaking gait or changing leads, run down center of arena past end marker, and execute a square sliding stop.
4. Complete 2 1/2 spins to the left.
5. Run down center of arena past end marker and execute a square sliding stop.
6. Complete 2 1/2 spins to the right.
7. Run down center of arena past center marker and execute a square sliding stop.
8. Back at least 10 feet.
9. Hesitate to complete pattern.

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# Wyoming 4-H

## Wyoming 4-H Working Cow - Dry Work (Senior)-4



Pattern 8

Trot to center of arena, stop.

Start pattern facing towards judge.

1. Beginning on the left lead, complete 3 circles to the left; 2 large, fast circles, then one small slow circle. Change leads to the right.
2. Complete 3 circles to the right; 2 large, fast circles, then 1 small slow circle. Change leads to the left.
3. Continue around end of arena without breaking gait or changing leads. Run down center of arena past end marker come to square sliding stop.
4. Complete 3 1/2 spins to the left.
5. Run down center of arena past end marker and come to a square sliding stop.
6. Complete 3 1/2 spins to the right.
7. Run down center of arena past center marker come to a square sliding stop.
8. Back at least 10 feet. Hesitate to complete pattern.

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# Wyoming 4-H

## Working Cow - Cow Pattern (Senior)

### Pattern:

Upon receiving a cow, contestants shall hold each cow in the prescribed area of the arena for sufficient time to demonstrate a horse's ability to control the cow.

1. Take the cow down the fence,
2. Make at least one turn in each direction on the fence.
3. Take the animal to an open part of the arena and circle the animal at least once in each direction.

This exercise is ideal fence work; however, a judge should take into consideration the size of the arena, the ground condition, and the disposition of the cattle.

### Consideration Guidelines:

At the judge's discretion, cattle work may be done immediately following each individual's pattern work or immediately after completion of pattern work by all horses being exhibited.

- A. The cattle-working portion must be completed within two minutes.
- B. At the judge's discretion, a rerun may be given if a cow being worked leaves the arena, is blind, or won't run.
- C. At the judge's discretion, the run may be terminated when it poses a threat to the safety of a rider or the livestock.

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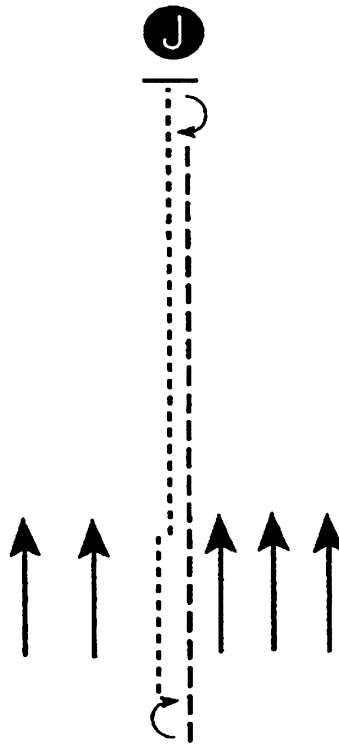


## Mini Showmanship (Jr.)

### Wyoming 4-H

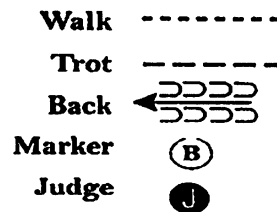
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Be ready in line.

1. When acknowledged, walk straight to judge.
2. Stop and set up.
3. When dismissed, perform a 180 degree turn to the right.
4. Trot a straight line through the line up.
5. Stop and perform a 180 degree turn to the right.
6. Walk horse forward to original position and set up.



[MHP/S-1]

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# Mini Showmanship (Intermediate) Wyoming 4-H

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Be ready in line.

1. When acknowledged, walk halfway to judge.
2. Stop and perform a 360 degree turn to the right.
3. Walk to the judge.
4. Stop and set up.
5. When dismissed, perform a 180 degree turn to the right.
6. Trot a straight line through the line up.
7. Stop and perform a 180 degree turn to the right.
8. Walk horse forward to original position and set up.

Walk -----  
 Trot - - - - -  
 Back ←   
 Marker (B)  
 Judge (J)

[MHP/S-2]

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# Mini Showmanship (Sr.) Wyoming 4-H

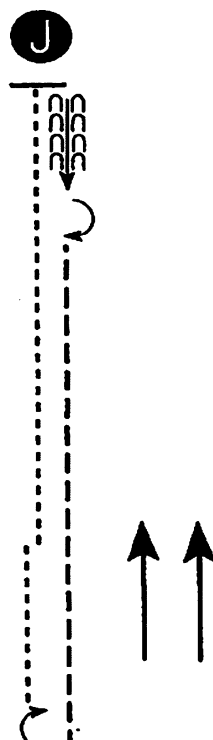
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Be ready in line.

1. When acknowledged, walk to the judge.
2. Stop and set up.
3. When dismissed, back 5 steps and perform a 180 degree turn to the right.
4. Trot a straight line through the line up.
5. Stop and perform a 180 degree turn to the right.
6. Walk horse forward to original position and set up.

Walk -----  
 Trot - - - - -  
 Back ←   
 Marker (B)  
 Judge (J)

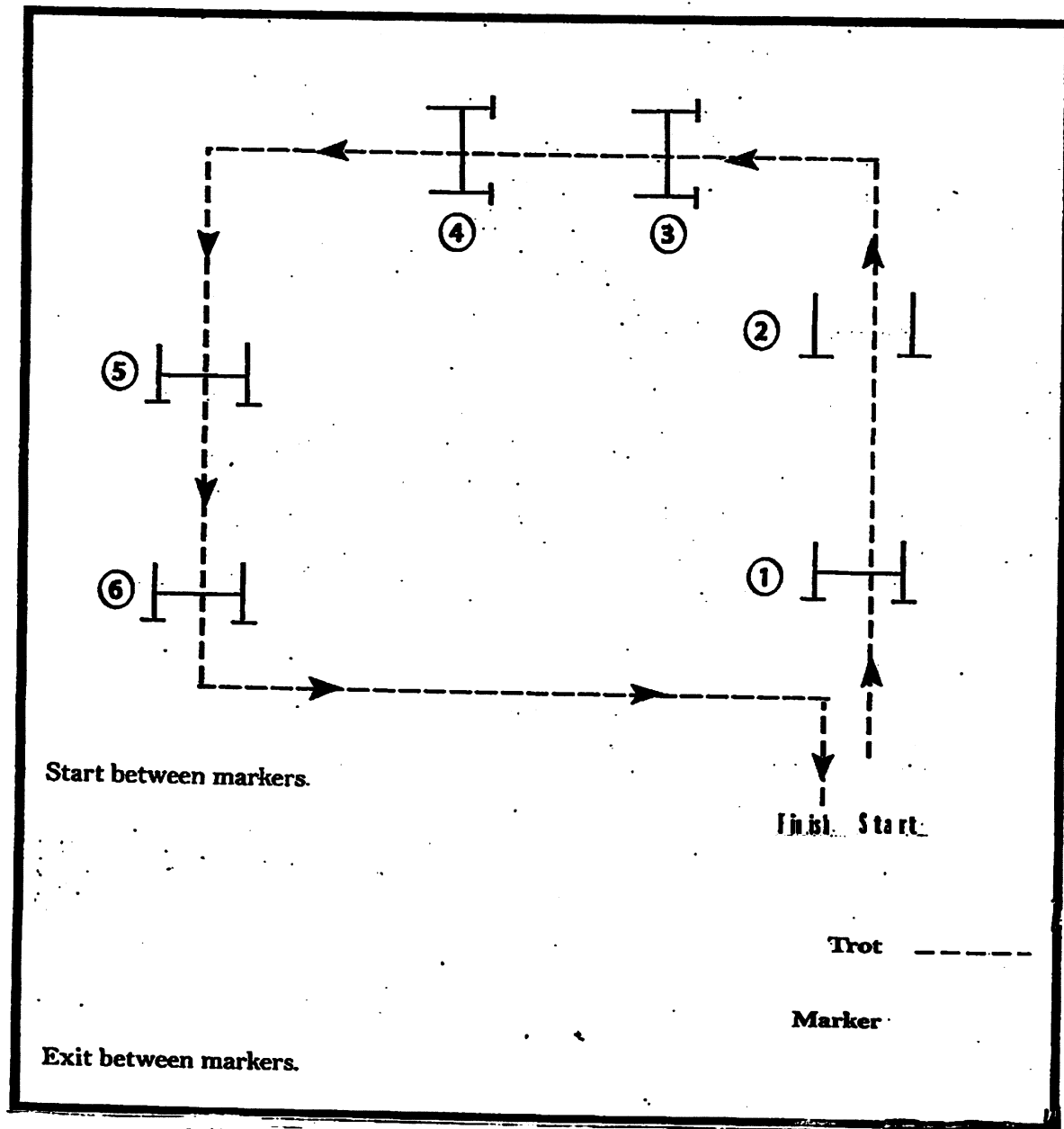


[MHP/S-3]

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# Mini Jumping Class

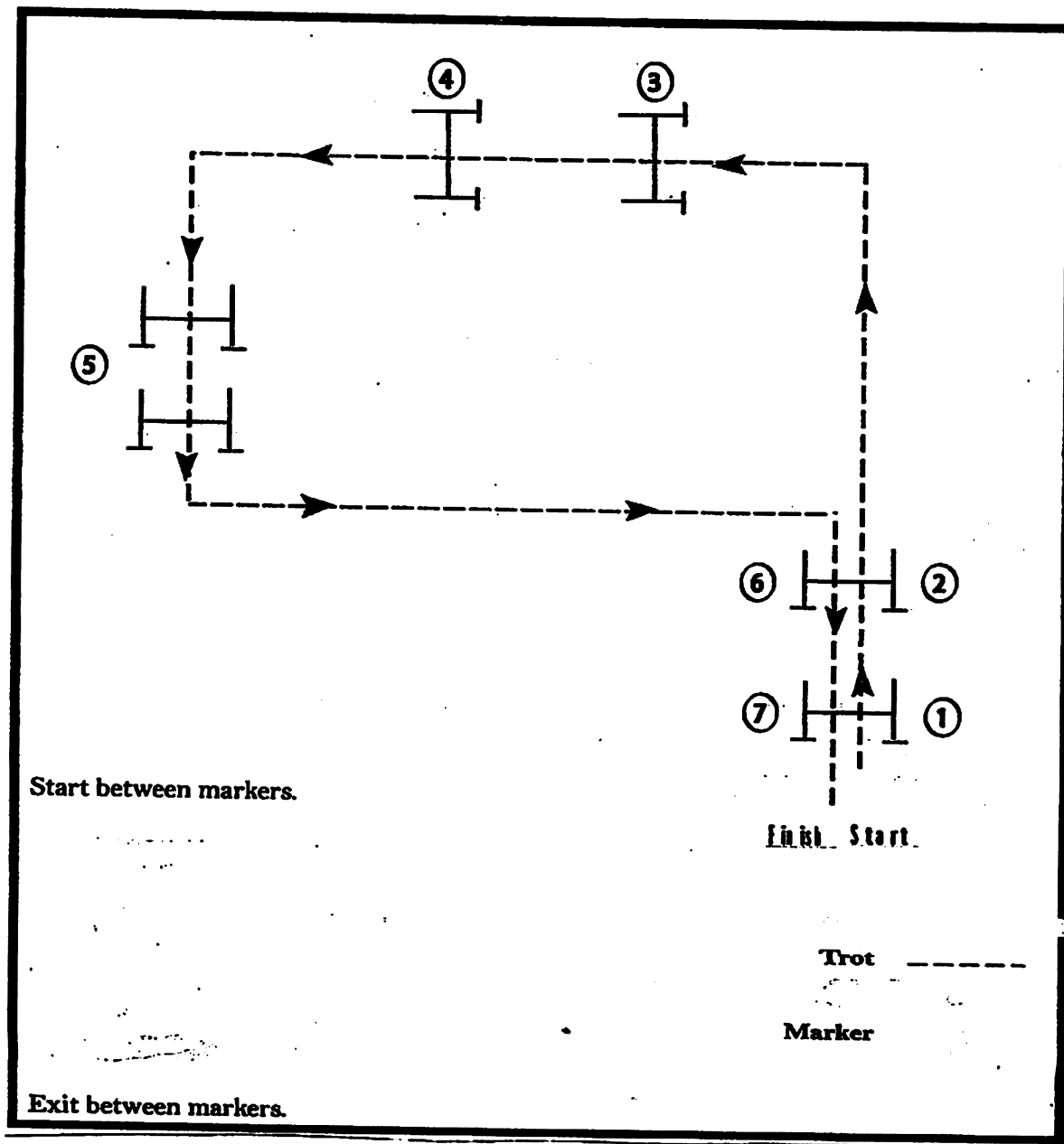
## JR & INT



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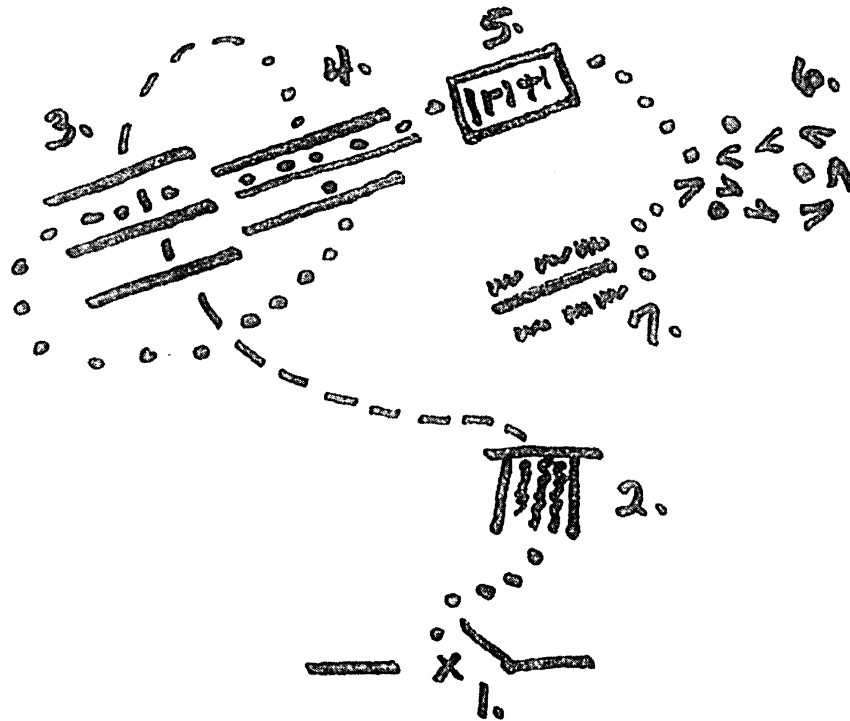
# Mini Jumping Class

SR



Wyoming 4-H

# Obstacle In Hand Miniature Trail



1. Be ready and waiting at arena entrance
2. Walk pony thru streamers
3. Jog over poles
4. Walk over poles and around poles
5. Walk over bridge
6. Back thru cones
7. Side pass right

Legend	
Walk	.....
Jog	-----
Back	<<<<<
Side pass	~~~~~

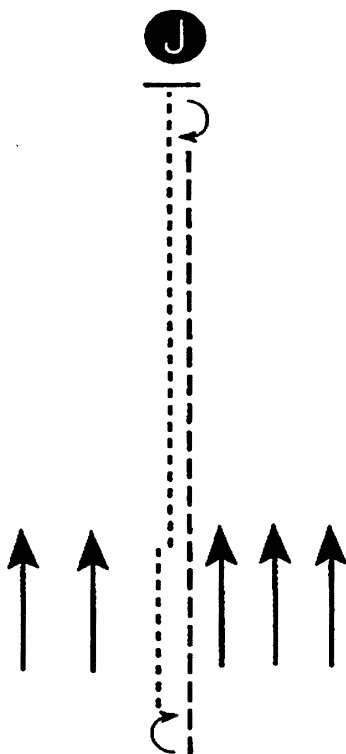
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# Mini Showmanship (Jr.)

## Wyoming 4-H

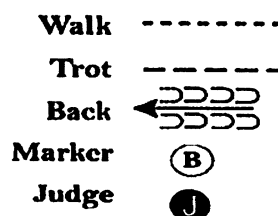
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4. Trot a straight line through the line up.
5. Stop and perform a 180 degree turn to the right.
6. Walk horse forward to original position and set up.



[MHP/S-1]

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# Mini Showmanship (Intermediate)

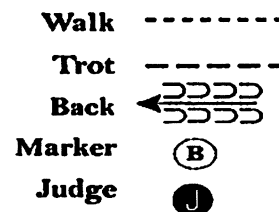
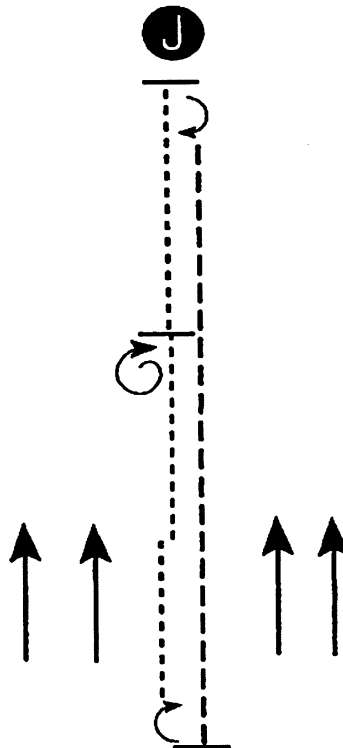
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[MHP/S-2]

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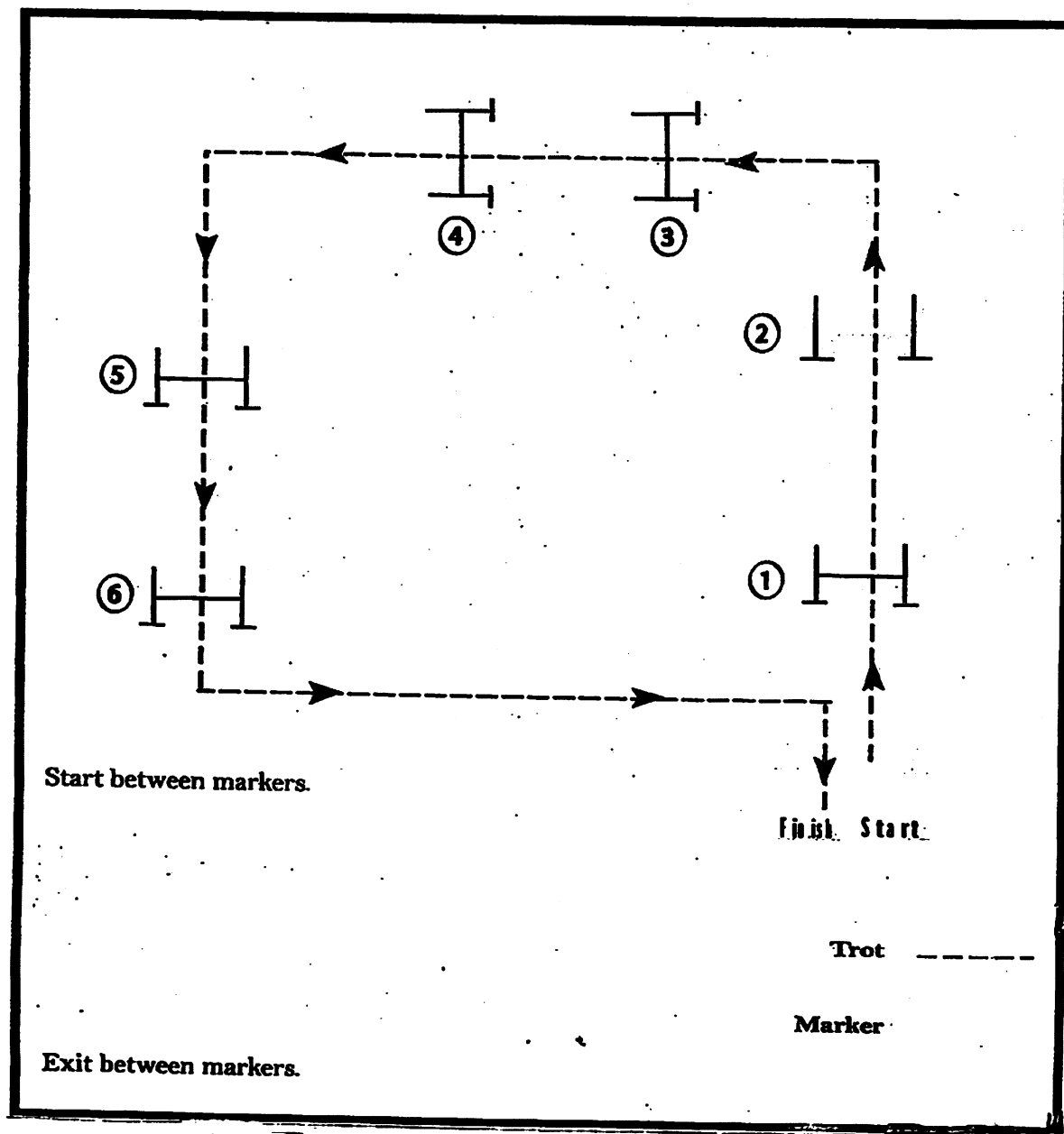
Walk -----  
 Trot - - - - -  
 Back ← C C C C C  
 Marker (B)  
 Judge (J)

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[MHP/S-3]

# Mini Jumping Class

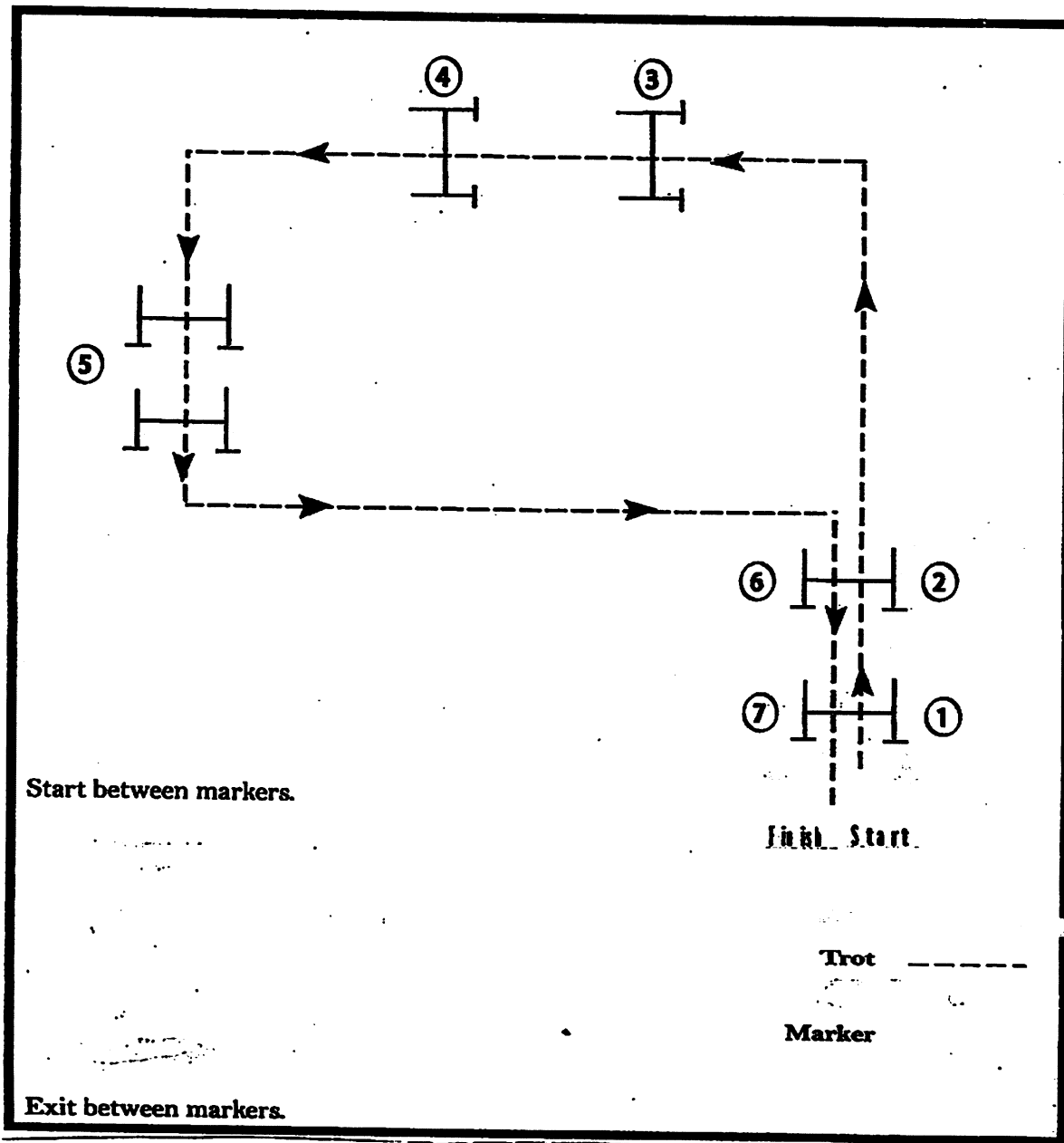
## JR & INT



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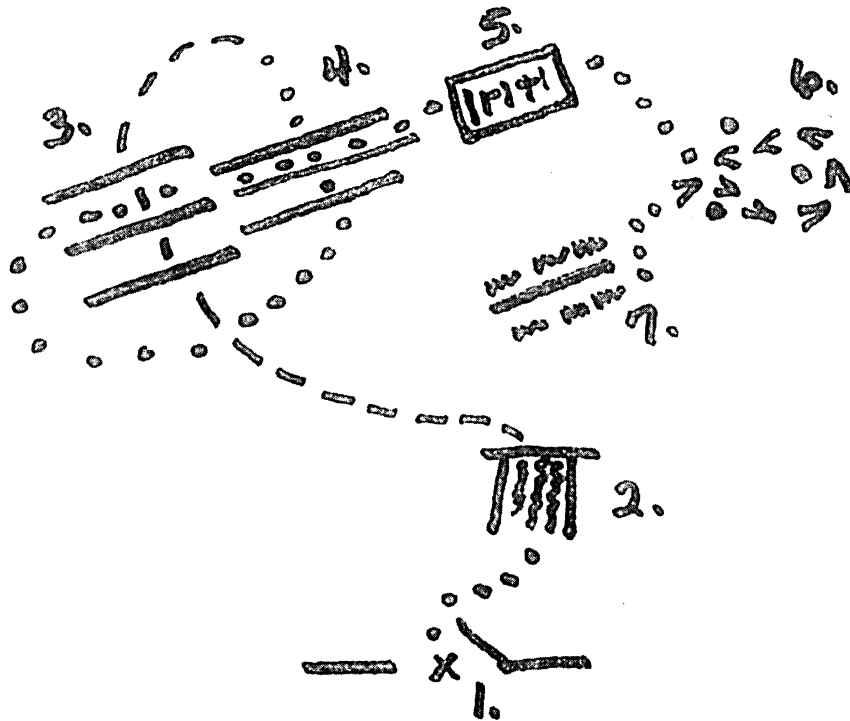
# Mini Jumping Class

**SR**



**Wyoming 4-H**

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Walk	.....
Jog	-----
Back	<<<<<
Side pass	~~~~~

**Wyoming 4-H**