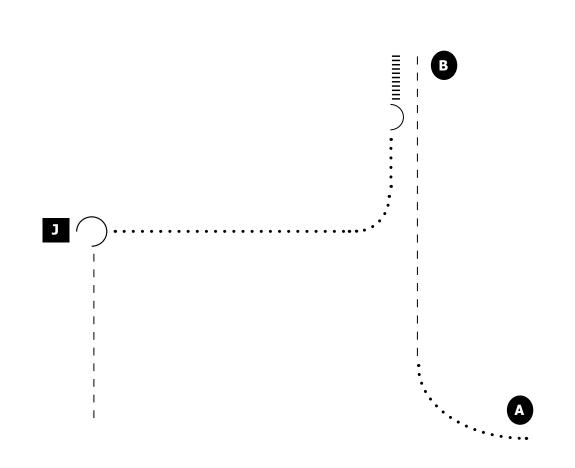
Pattern Book

Tulsa State Fair Junior and Open Horse Show

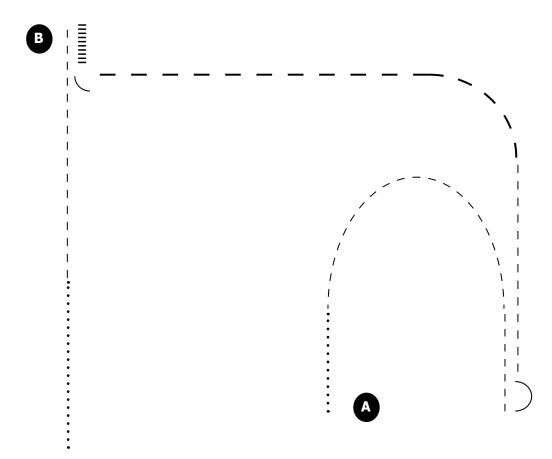
2023 Tulsa, OK

Showmanship all classes



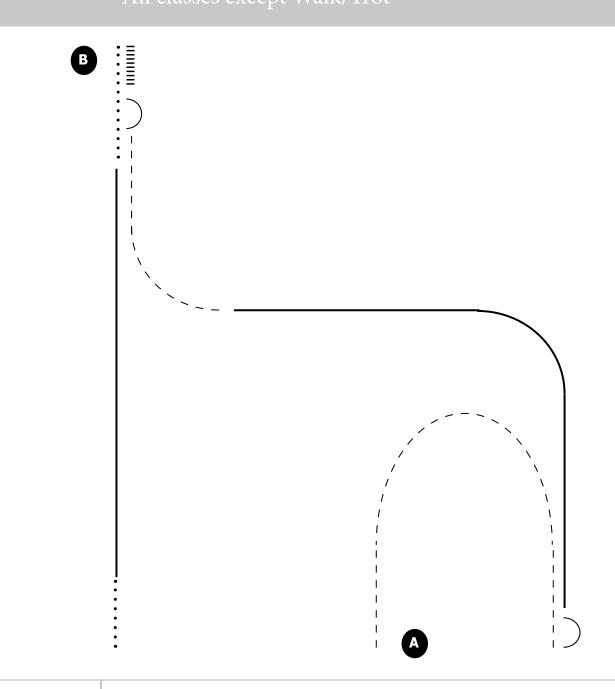
| Walk curve. Trot to B, stop. | | |
|--|-------|------|
| 3. Back 4 steps, execute 180° turn. | Walk | •••• |
| Walk curve to Judge. Stop, set up for inspection. When dismissed, execute 270° turn. | Trot | |
| 7. Trot to exit, pattern ends when even with A. | Back | |
| | Judge | J |

Western Horsemanship Walk/Trot



| Walk. Jog. Stop. Execute ½ turn left on the haunches. Jog. Extended jog. Stop. Execute ¼ turn left on the haunches. Back. Jog. Walk to exit. | Walk | •••• |
|---|----------|-----------|
| | Jog | |
| | Ext. Jog | |
| | Lope | |
| | Back | 111111111 |

Western Horsemanship



Walk •••••

Jog – -

Ext. Jog 🗕

Lope

Back IIIIIIIII

1. Jog.

2. Stop. Execute $\frac{1}{2}$ turn left on the haunches.

3. Lope, left lead.

4. Jog.

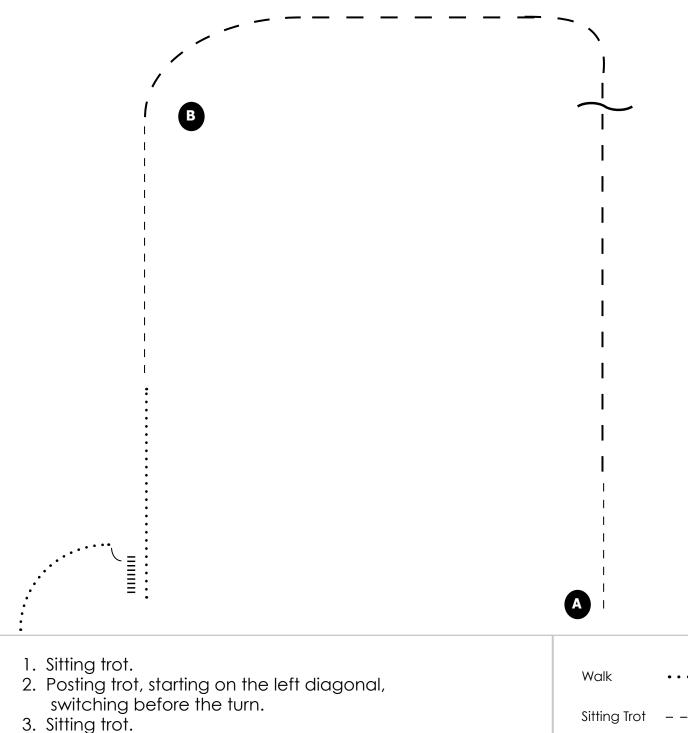
5. Stop. Execute 1/2 turn right on the haunches. Back.

6. Walk.

7. Lope, right lead.

8. Walk to exit.

Hunt Seat Equitation

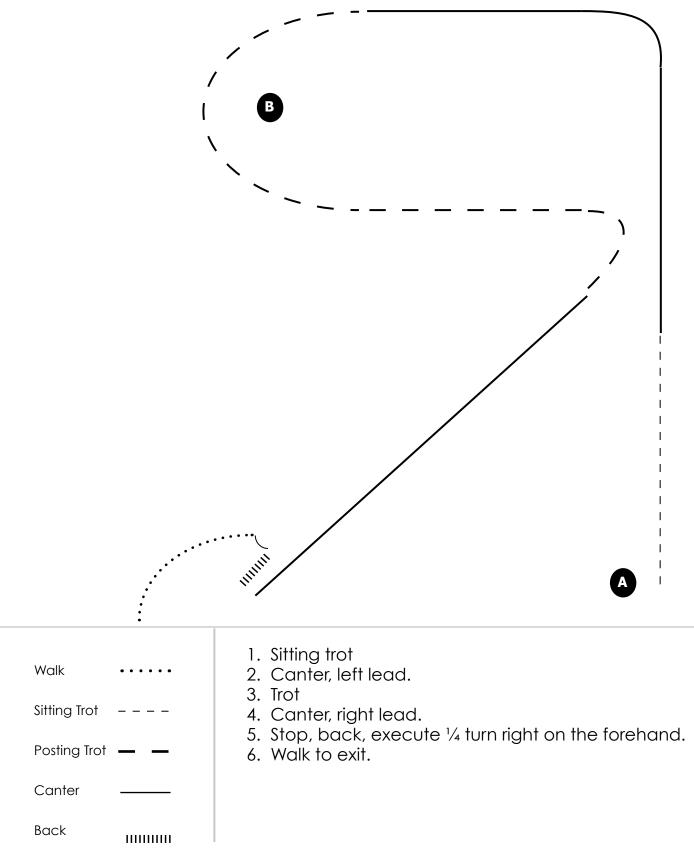


- 4. Walk.
- 5. Stop, back, execute $\frac{1}{4}$ turn right on the forehand.
- 6. Walk to exit.

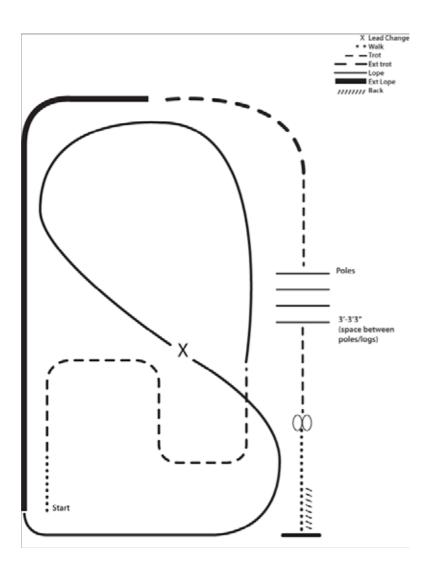
| Walk | ••••• |
|--------------|-------|
| Sitting Trot | |
| Posting Trot | |
| Canter | |
| Back | |

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Hunt Seat Equitation all classes except Walk/Trot



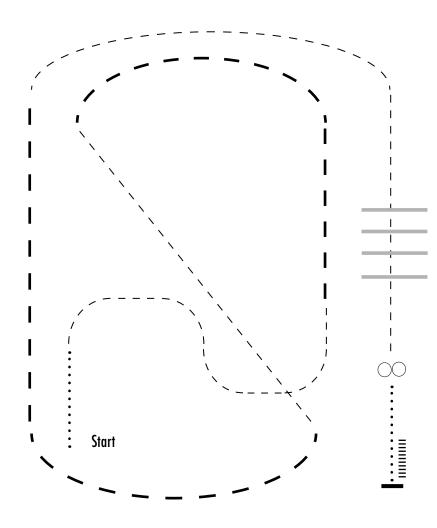
Ranch Riding All Classes except Walk/Trot



Pattern #4

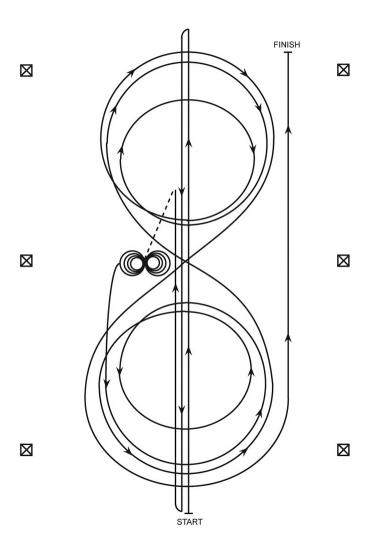
- 1. Walk
- 2. Trot serpentine
- 3. Lope left lead around the end of the arena and then diagonally across the arena
- 4. Change leads (simple or flying)
- 5. Lope on the right lead around end of the arena
 6. Extend lope on the straight away and around corner to the center of the arena
- 7. Extend trot around corner of the arena
- 8. Collect to a trot
- 9. Jog over poles
- 10. Stop, do 360° turn each direction (either direction 1st) (L-R or R-L)
- 11. Walk, stop and back

Ranch Riding Walk Trot



- 1. Walk
- 2. Trot
- 3. Extended trot
- 4. Trot
- 5. Extended trot
- 6. Trot
- 7. Trot over logs
- 8. Stop
- 9. 360° turn each direction (either way 1st)
- 10. Walk
- 11. Stop, back

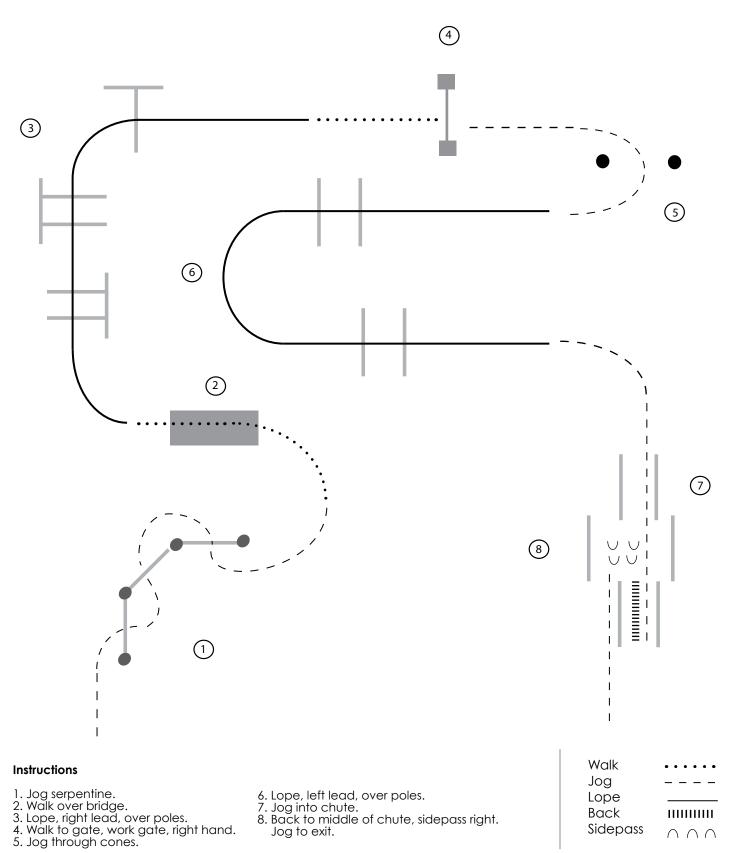




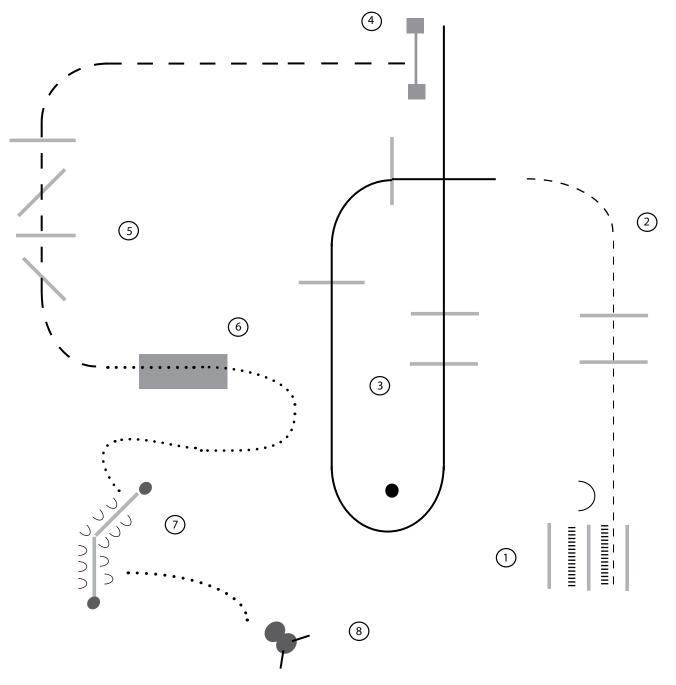
NRHA #1

- 1. Run at speed to the far end of the arena past the end marker and do a left rollback—no hesitation.
- 2. Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
- 3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet (three meters). Hesitate.
- 4. Complete four spins to the right. Hesitate.
- 5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
- 6. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 7. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 8. Begin a large circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from wall or fence. Hesitate to demonstrate the completion of the pattern.





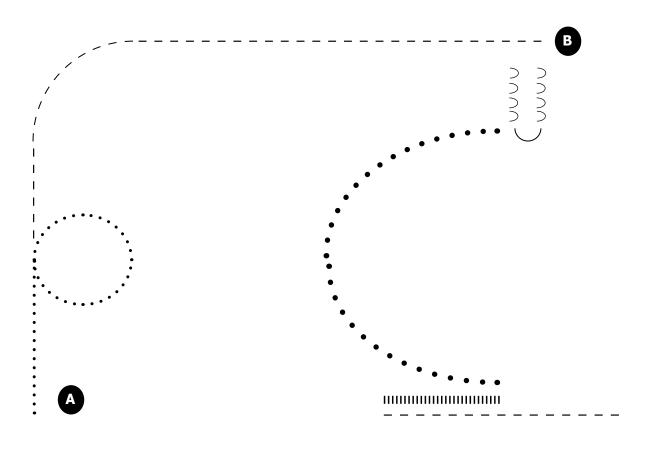
Ranch Trail all classes



- 1. Back first chute, turn, back second chute
- 2. Trot poles
- 3. Lope, left lead, poles.
- 4. Work gate, left hand
- 5. Extended trot poles
- 6. Walk over bridge
 7. Walk to logs, step front feet over, sidepass right
 8. Walk to steer, throw loop, exit arena

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Ranch Ground Handling



- 1. Start at A with horse on a long lead. Gather lead and walk forward
- 2. Walk small circle to the right.
- 3. Trot curve to B, stop.
- 4. Seniors(class 37) -Sidepass several strides 9. Trot to exit Juniors (class 36)-do not sidepass
- 5. Execute 1/2 turn on the haunches
- 6. Extended walk half circle
- 7. Stop, back at least two horse lengths
- 8. Demonstrate lowering horse's head