



2026 Demolition Derby

GENERAL RULES OF COMPETITION AND CONDUCT

1. Must have a valid, state issued driver's license to participate in this event. Anyone under the age of 18 must have parent/guardian signature; (16 years minimum). NO CHILDREN in the pit area. Only one truck with car trailer allowed to park in the infield. All extra vehicles park outside the infield.
2. No alcohol in the pit area or drinking before the race. All vehicles are subject to search. Any vehicles with alcohol found in them will be disqualified and not allowed to run and will be asked to leave the grounds. Entry fees will not be refunded.
3. Please demonstrate good sportsmanship and have fun. Any unsportsmanlike conduct, unethical behavior, or other disturbances will not be tolerated and will be grounds for disqualification from future race events. All decisions of the officials are final.
4. NO speeding out the exit gate! Consequences will be determined at the discretion of the head race officials.
5. D.O.T. approved helmet and long pants must be worn during all events. Long sleeve shirts are highly recommended, short sleeve shirts (t-shirts) are required, and tank tops or muscle shirts are not allowed. No open shoes.
6. Drivers must stay seat belted in their vehicle, with helmet on when in the arena. Unless otherwise told.
7. No intentional ramming of the driver's door. If you intentionally ram a driver's door under power, you will be disqualified. The exception is for incidental sideswipes to the drivers' door as judged by the officials.
8. When the YELLOW FLAG is displayed, all cars slow to an idle and hold position. When RED FLAG is displayed, all cars MUST STOP AT ONCE. Should any car have the BLACK FLAG pointed at them; the driver must stop the aggressive driving...if it's pointed at you 2 times or waved at you, you are disqualified. The decisions of the race officials are final; officials being the flagman and Coordinators.
9. Track officials may stop the Race or Derby at any time if unsafe conditions should arise.
10. If your vehicle is rolled over, has an open door, has a bumper or door bar projecting out, or you have a significant fuel leaking from your vehicle, you will continue ONLY if the officials determine the vehicle is safe.
11. If you have two separate fires of any kind that needs the fire department to assist to put out, you will not be allowed to compete any further.
12. All vehicles will go through a full tech inspection before competition.
13. Officials and tech inspector's decisions are final.
14. PROTESTING A DERBY CAR: If you wish to protest a driver's car you must:
 - a. Pay \$50 to the head official and state your protest.
 - b. Be specific on what you are protesting (you cannot protest the entire car).
 - c. If protest is found to be true, you receive your \$50 back and violating driver will be disqualified.
 - d. If protest is found to be false, you lose your \$50 and the driver being protested receives the \$50.
15. PROTESTING RACE RESULTS (preliminary race results will be posted on the board as soon as they're available, after all racing is completed)
 - a. Any race paid out by check can be protested. If you receive cash for your race, the decision made on the track by officials is final.

- b. You will have exactly a half an hour from the time the results are posted to submit a “Protest Race Results” form to an official. Time stamp will be written on the board. And forms will be provided at the board.
 - c. After all protests are received, 3 members of the Demo Committee will review the race footage within 7 days and make the decision. The person(s) who submitted the protest will be notified of the results prior to checks being cut. All decisions made by the Committee members are final.
16. Cars must be removed from the infield immediately following the demo and removed from the Fairgrounds by 10:00 AM the next day. If not, you will be charged the towing fee and will not race at the next event.
 17. The standard number of laps for races will be 6 for trophy dashes and 8 for heat races. The flagman will determine the race by use of the white flag for “last lap”, and a checkered flag for the winner. Do not count laps, the flagman’s actions determine the race.
 18. Cars that are unable to report for their assigned heat (enter the racecourse under their own power) will not be allowed to enter a later heat race unless assigned to that heat with a scheduled driver.
 19. Cars registered with two numbers/drivers will be allowed to remain on the track to change numbers if the heats are successive. If not scheduled for successive heats the car must leave the track to change numbers. If the same car with different numbers qualifies in the same heat, the first to qualify will be the default driver but the drivers may choose which will run, the other is out and will not be allowed into a subsequent race.
 20. The trophy dash will consist of six cars. If any of the first six fastest cars are unable to respond to the next fastest car will be called up, until six cars are available to race. Men’s fastest car will be split into 2 trophy dash races, as front wheel drive and rear wheel drive. Women’s trophy dash will remain combined for the sake of fewer number of cars overall but will still run 6 cars for 6 laps.