

WASATCH RECREATION CENTER

Recreation Center Rental Fees for Events, Fairs, Expos, etc.

The Recreation Center is only available to rent for large non-sport special events from June through September during which the rental rates are as follows:

\$50/hour for any area (except for the party room, classrooms, and golf simulator where our standard rates apply)

Additional fees apply for set-up and take-down period and depend on whether it is the same day as the event.

Additional fees apply for table and chair rental

Tables \$5/day/each

Chairs \$2/day/each

The Recreation Center is not available to rent during hours that the facility would otherwise be closed, unless it is a Wasatch County Parks and Recreation sponsored event or under special consideration in which case additional fees for staff and operations would apply.

All events must have the proper permits from Heber City, the Wasatch Health Department and any other requiring organization in order to hold the event.

A copy of the event insurance certificate is required prior to the set-up date.

Wasatch Recreation Center reserves the right to charge and retain any revenue collected as entrance fees. If the event host prefers that a gate fee not be charged to participants, an alternative fee can be paid by the host to the Wasatch Recreation Center. This fee is determined by the Wasatch Rec Center but will typically be between \$3-10 per participant depending on the nature of the event.

If any fees are charged by the event host for participation in the event, the event host may be required to pay The Wasatch Recreation Center an additional 25% or an otherwise negotiated rate.

The Wasatch Recreation Center may offer a discounted rate for extended hourly rentals.

Any sporting events held in the Wasatch Recreation Center during the October-May timeframe will be considered on an individual basis. The standard rate is \$75/hour for each area.

*The Wasatch Recreation Center reserves the right to negotiate all fees listed above. All fees are subject to change